A Common Approach to Pointer Analysis in Software Verification



Break verification problem into two phases

- Preprocessing phase separate points-to analysis
 - typically no distinction between objects allocated at same site
- Verification phase verification using points-to results
- May lose precision
 - May lose ability to perform strong updates
 - May produce false alarms

Loss of Precision in Two-Phase Approach

f = new InputStream();
f.read();
f.close();

Verify f is not read after it is closed

Straightforward ...

Loss of Precision in Two-Phase Approach





False alarm! "read may be **erroneous**"

The TVLA Approach

- TVLA is a flexible (parametric) system for abstract interpretation and verification
 - 1. parametric heap (i.e., pointer) analysis
 - user can specify criterion for merging heap-allocated objects
 - user can specify criterion for merging shape graphs
 - 2. verification integrated with heap analysis

heap analysis (merging criterion) can adapt to verification



The TVLA Approach: An Example



TVLA: 3-Valued Logic Analyzer "A Yacc For Static Analysis"

Tal Lev-Ami and Roman Manevich http://www.cs.tau.ac.il/~tvla

Alexey Loginov G. Ramalingam Eran Yahav

Outline

Simple examples

- Cleanness of linked lists
- Recursive procedures
- Correctness of sorting
- MarkAndSweep
- Projects
 - Compile time garbage collection
 - CANVAS
- Ongoing Work

Cleanness Analysis of Linked Lists (Nurit Dor, SAS 2000)

- Static analysis of C programs manipulating linked lists
- Defects checked
 - References to freed memory
 - Null dereferences
 - Memory leaks
- Existing algorithms are inadequate
 - Miss errors
 - Report too many false alarms

Null Dereferences

typedef struct element

int value; struct element *n;

} Element

{

Demo

bool search(int value, Element *x) Element * c = xwhile (x = NULL) { if $(c \rightarrow val == value)$ return TRUE; $c = c \rightarrow n;$ return FALSE; }

40

TVLA inputs

TVP - Three Valued Program

- <u>Predicate declaration</u> Program
- <u>Action definitions SOS</u> independent
- Control flow graph

TVS - Three Valued Structure



Challenge 1

 Write a C procedure on which TVLA reports false null dereference

Proving Correctness of Sorting Implementations (Lev-Ami, Reps, S, Wilhelm ISSTA 2000)

Partial correctness

- The elements are sorted
- The list is a permutation of the original list

Termination

• At every loop iterations the set of elements reachable from the head is decreased

Example: InsertSort

typedef struct list_cell {
 int data;
 struct list_cell *n;
} *List;

pred.tvp

actions.tvp

Run Demo

List InsertSort(List x) { List r, pr, rn, l, pl; r = x; pr = NULL; while (r != NULL) { $l = x; rn = r \rightarrow n; pl = NULL;$ while $(1 != r) \{$ if $(1 \rightarrow data > r \rightarrow data)$ { $pr \rightarrow n = rn; r \rightarrow n = l;$ if (pl == NULL) x = r;else pl \rightarrow n = r; r = pr;break; $pl = l; l = l \rightarrow n;$ pr = r; r = rn; return x;

Example: InsertSort

typedef struct list_cell {
 int data;
 struct list_cell *n;
} *List;

Run Demo

List InsertSort(List x) { if (x == NULL) return NULL pr = x; r = x ->n;while (r != NULL) { pl = x; rn = r ->n; l = x ->n;while (1 != r) { pr - n = rn; r -> n = 1; $pl \rightarrow n = r;$ r = pr;break; pl = l;l = l - >n;pr = r;r = rn;14

Example: Reverse

```
typedef struct list_cell {
    int data;
    struct list_cell *n;
} *List;
```

```
List reverse (List x) {
   List y, t;
   y = NULL;
   while (x != NULL) {
      t = y;
      y \equiv x;
      x = x \rightarrow next;
      y \rightarrow next = t;
   return y;
```

Run Demo

Challenge 2

 Write a sorting C procedure on which TVLA fails to prove sortedness or permutation

Interprocedural Analysis (Noam Rinetzky)

Model the stack as a linked list (CC 2001)

- Observe alias patterns
- Handles recursion with pointers from the stack to the heap (but rather slow)
- Exploit referential transparency
 - The part of the store modified by a procedure is limited
 - Summarize irrelevant calling contexts
 - Pre-analyze Abstract Data Types
 Analyzed parts of LEDA linked lists

Example: Mark and Sweep

```
void Mark(Node root) {
 if (root != NULL) {
    pending = \emptyset
    pending = pending \cup {root}
    marked = \emptyset
    while (pending \neq \emptyset) {
      x = SelectAndRemove(pending)
      marked = marked \cup \{x\}
      t = x \rightarrow left
      if (t \neq NULL)
        if (t \notin marked)
          pending = pending \cup \{t\}
      t = x \rightarrow right
      if (t \neq NULL)
        if (t \notin marked)
          pending = pending \cup \{t\}
 assert(marked == Reachset(root))
```

```
void Sweep() {
  unexplored = Universe
  collected = \emptyset
  while (unexplored \neq \emptyset) {
    x = SelectAndRemove(unexplored)
    if (x \notin marked)
    collected = collected \cup {x}
  }
}
assert(collected ==
    Universe - Reachset(root)
    )
```

pred.tvp

Run Demo

Challenge 3

 Use TVLA to show termination of markAndSweep

Mobile Ambients [Nielson' ESOP'00]

- Algorithm for analyzing safety properties of mobile ambients
- Example properties in a routing protocol:
 - uniqueness of packet
 - mutual exclusion
- Code the tree and the program logical structures
- Code the operational semantics using first order logic
- Let TVLA do the rest

Establishing Local Temporal Heap Safety Properties with Applications to Compile-Time Memory Management [Ran Shaham SAS'03, SCP]

Memory deallocation in a timely manner is a hard problem

 Undecidable
 Premature deallocation → Program errors
 Late deallocation → Memory leaks Inefficient use of memory

(Old) Idea Compile-Time GC

- The compiler can issue free when objects are no longer needed
- Zero cost
- No more memory leaks
- Difficult for imperative heap-manipulating programs
 - No static names for locations
 - Destructive updates (mutations) x.field=null

Results

 A framework for developing static algorithms for memory management

- Free analysis
- Assign-null (combined with GC)
- "reference" static algorithms
 - Compile-time GC which handles destructive heap updates

Free Analysis

Free unneeded objects

Insert "free x" after program point p

When can free x be inserted after p?



On all execution paths after p there are no uses of references to the object referenced by x →

inserting free x after p is valid

When does inserting free x after p is not valid?





27

free x after p automaton





A Concrete Semantics for Deallocating Space

Program state

- "Usual heap information"
 Variable values, Field Values
- Free x after p automaton state
 For every object l
- Program statement effect
 - "Usual semantics"
 - Trigger automaton events

Prototype Implementation

- Analysis of Java/JavaCard programs
- Generic Java Bytecode
 Frontend
- Precise analysis

- Scalability issues due to procedure calls
- Model library code
- Number of automata

More Scalable Solution [Gilad Arnold]

Combine backward and forward analysis

- Forward analysis determine the shape
- Backward analysis locates heap liveness
- Use ⊓

Verification of Safety Properties

The *Canvas* Project (IBM Watson and Tel Aviv) (*C*omponent *A*nnotation, *V*erification *a*nd *S*tuff)

> **Component** a library with cleanly encapsulated state

Client a program that uses the library

Lightweight Specification"correct usage" rules a client must follow

"call open() before read()"

Certification

does the client program satisfy the lightweight specification?



Verifying Safety Properties using Separation and Heterogeneous Abstractions PLDI'04

> E. Yahav School of Computer Science Tel-Aviv University

G. Ramalingam IBM T.J. Watson Research Center

Quick Overview: Fine Grained Heap Abstraction



Precise but often too expensive



Outline of Seperation

Decompose verification problem into a set of subproblems

Adapt abstraction to each subproblem

Outline of Seperation

Decompose verification problem into a set of subproblems

Analysis-user specifies a separation strategy

Adapt abstraction to each subproblem

Heterogeneous abstraction

Prototype Implementation

Implemented over TVLA

- Correctness comes from the embedding theorem
- Applied to several example programs
 - Up to 5000 lines of Java
- Used to verify
 - Absence of concurrent modification exception (CME)
 - JDBC API conformance
 - IOStreams API conformance
- Improved performance
- In some cases improved precision



Analysis Times



Benchmark

Ongoing Work

- Assume guarantee reasoning [Yorsh]
- Correctness of collection implementation [Livshits]
- Refinement [Loginov]
- Sclalablity [Manevich, Lev-Ami]
- Heap modularity [Bauer & Rinetzky]

TVLA Design Mistakes

The operational semantics is written in too low level language
TVP can be a high level language
"instrumentation" = "derived"
"Consistency Rules" = "Integrity Rules"
Focus = Partial Concretization
TVLA⇒3VLA

Conclusion

FO^{TC} is expressive for defining semantics
TVLA is a very useful research tool

Try before you publish
Easy to try new algorithms

Sometimes faster than existing shape analyzers
But has high interpretation overhead

Currently improved



http://www.cs.tau.ac.il/~tvla