

The Verified Software Repository

*Jim Woodcock
Marktoberdorf Lecture 1
6 August 2008*

My lectures

- 1. The Verified Software Repository*
- 2. Mechanising an OS Kernel Poof*
- 3. Formal Refinement of OS Kernels*
- 4. A Unifying Theory of Undefinedness*

objectives:

- provide an overview of experimental research in the Grand Challenge in Verified Software*

Summary

- *The Verification Grand Challenge*
- *The POSIX-compliant file-store*
- *Flash memory*
- *Conclusions*
- *Next lecture*

The Verification Grand Challenge

- *Tony Hoare, Jay Misra (also GC6)*

***automatically verified software:
a grand scientific challenge for
computing***

- *NSF, EPSRC meetings*
- *Zurich, Macao, Toronto conferences*
vstte.inf.ethz.ch
- *workshops: ICECCS 2008, FM08, SBMF
2008, ABZ 2008, ...*

Publications

- *JACM 2003, FACJ 2006, IEEE Computer 2006, Comm CSI 2007*
- *special journal issues*
 - VSTTE: **FACJ 19(4)**, **JOT 2007**
 - LNCS 4171, 5295
 - Mondex: **FACJ 20(1)**
 - ICECCS: **SCP 2008**
- *research roadmap* **qpq.csl.sri.com**

Mission statement

*A mature scientific discipline should set its own agenda and pursue ideals of **purity, generality, and accuracy** far beyond current needs*

Objectives

to achieve a significant body of verified programs that have:

- *precise external specifications*
- *complete internal specifications*
- *machine-checked proofs of correctness*
- *w.r.t. a sound theory of programming*

Deliverables

1. comprehensive theory of programming

- *practical features for reliable programs*

2. coherent toolset

- *automating and scaling up the theory*

3. collection of verified programs

- *replacing existing unverified ones*
- *continuing to evolve as verified code*

A VERIFIED SOFTWARE REPOSITORY

Repository contents

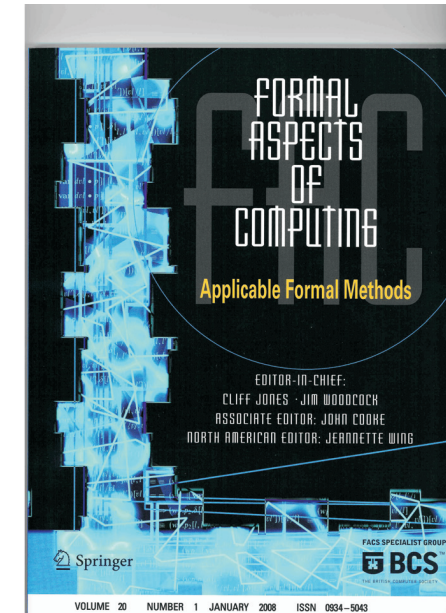
- **representative classes of software**
- *principal application areas*
- *principal programming paradigms*
- *so at the end of the project:*
 - *no one will be able to say*
 - **“you can’t verify this kind of software”**
- *because we’ll have done it!*

Pilot projects

- **Joshi & Holzmann**
 - a pilot project should be of sufficient
 1. **complexity** that traditional methods are inadequate to establish correctness
 2. **simplicity** that specification, design and verification could be completed by a dedicated team within 2–3 years
 3. **importance** that successful completion would have an impact beyond the verification community

Grand Challenge pilot projects

- *Mondex smart-card*
- *Pacemaker (McMaster)*
 - *ICSE 2009, SCC*
- *Tokeneer (Praxis)*
- *free RTOS*
- *Hypervisor (Microsoft)*
- *POSIX-compliant file-store*
- *Verified OS kernels*



Mondex

- *electronic purse hosted on a smart card*
- **ITSEC Level E6**
- *consortium led by NatWest*
- *purses interact using comms device*
- *strong guarantees for secure transactions*
- *power failures, mischievous attacks*
- *electronic cash mustn't be counterfeited*

The problem

- *transactions completely distributed: no centralised control*
- *all security measures locally implemented*
- *no real-time external audit logging*
- *abstract security policy specification: 20pp*
- *concrete specification: 60pp*
- *refinement proof: 300pp*
- ***hand-written proofs***

The challenge

- *sanitised version of Mondex documentation publicly available*
- *originally no question of mechanisation:*

*“mechanising such a large proof
cost-effectively is beyond
the state of the art”*

- *challenge: investigate automation that can now be achieved the correctness proofs*

The Mondex experiment

- *one-year project*
- *original project ('96/'97) conducted in Z*
- *Alloy, ASM, Event-B, OCL, PerfectDeveloper, π -calculus, Raise, Z*
- *almost all found the same residual errors*
- *almost all required the same effort*
 - *total elapsed time*
 - *number of proof steps*
 - *level of automation*

Mondex in Z/Eves

- *two months of work*
- *total number of proof steps = 4,544*
- *3,041 trivial commands*
- *1,039 intermediate steps*
- *464 creative steps*
- ***the time machine***

The POSIX-compliant file-store

- Pnueli's challenge: **verify the Linux Kernel**
- Joshi & Holzmann's restriction

*verify small POSIX subset for flash-memory
with strict fault-tolerance requirements
for NASA missions*

- **no corruption from power failure**
- **technology: NAND-Flash Memory**

Mars Exploration Rovers Project

- ***Reeves & Neilson, Spirit Flash Anomaly***
- ***Spirit:*** *launched 10/6/03, landed 4/1/04*
- *\$820M initial 90-day mission*
- *NASA website 5–11/1/04: 1.7B hits, 34.6 TB*
- ***21/1/04: contact lost with Spirit***
- *storm, empty message, missed comms*
- ***no science for 10 days***
- *most serious anomaly in four-year mission*

What went wrong?

- ***fault caused by flash memory subsystem***
- ***DOS representation of deleted files:***
 - *unused and deleted entries are different*
 - *deleted file entries represented in RAM*
 - *space is never released*
- ***DOS Library configuration error***
 - *dynamic memory allocation*
- ***Mem Library configuration errors***
 - *suspension for failed memory request*

Consequences

- **errors allowed all free memory to be consumed**
- *initiating task then suspended*
- *flight computer and FSW re-initialised*
- *cycle then repeated*
- *Spirit disabled*
- **solution:** *hardware reset, patch, re-install*

Lessons learnt

- ***extensive and comprehensive testing***
- *performed by multiple organisations*
- *operations team walked through launch, cruise, entry, descent, and landing*
- *anomaly was never seen during any test*
- *tests didn't produce diversity or volume of data products*
- *didn't reproduce every turn, manoeuvre and communication window performed in flight*

Initial subset of POSIX

- *no support for file permissions, hard or symbolic links, pipes, sockets*
- *create, open, close, read, write, truncate, ftruncate, stat, fstat, mkdir, rmdir, rename, opendir, readdir, rewinddir, closedir, format, mount, unmount*
- *not initially concerned with encryption, directory listing, regular expressions, ...*

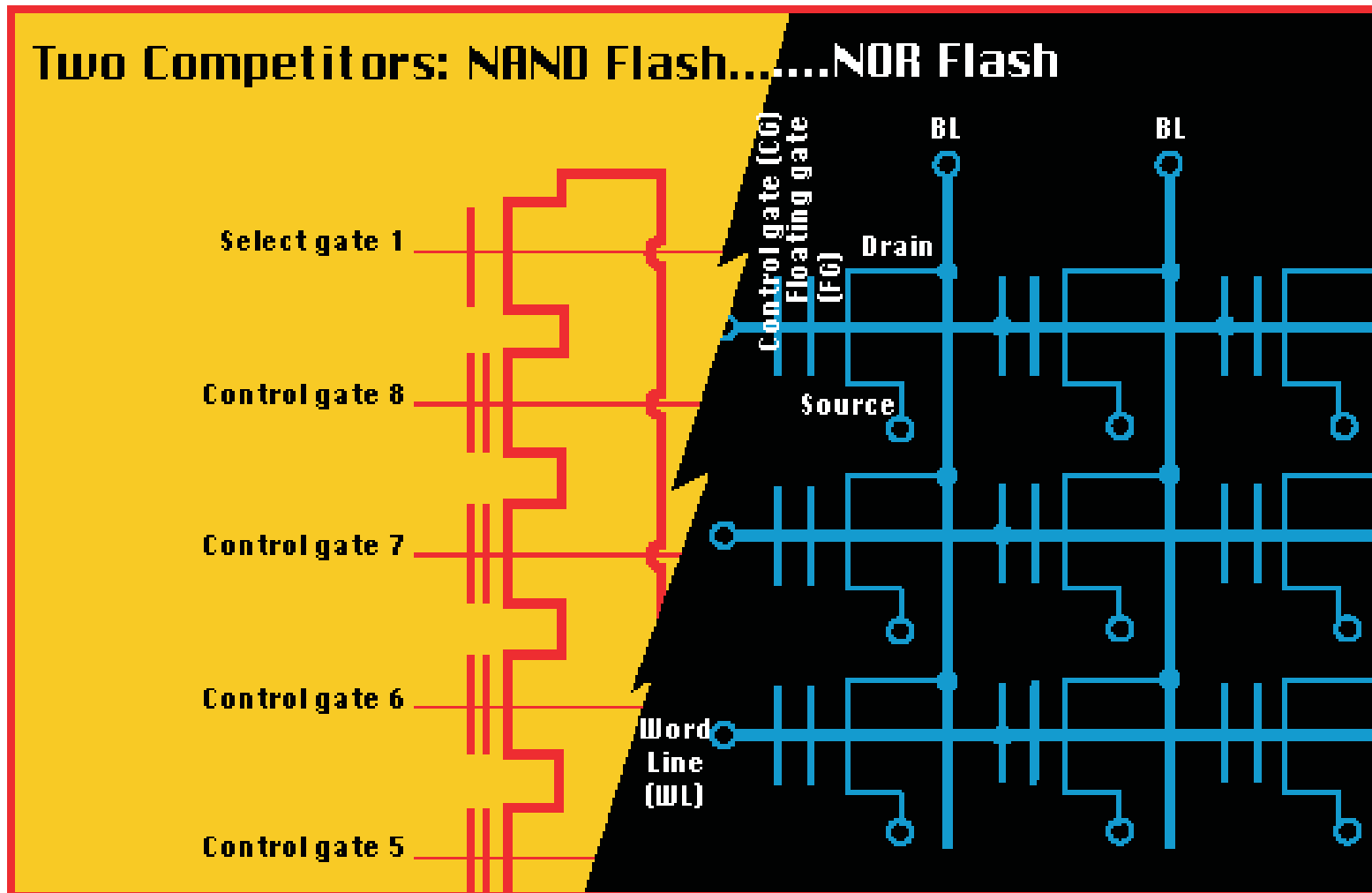
Flash memory

- *electrically erased, programmable ROM*
- *nonvolatile and relatively dense*
- *large erase blocks, limited erases*
- *sophisticated algorithms, data structures*
- *write operations can only **clear** bits*
- ***set** bits by erasing regions (2–500kB)*
- *two main technologies: NOR & NAND*

Motivation

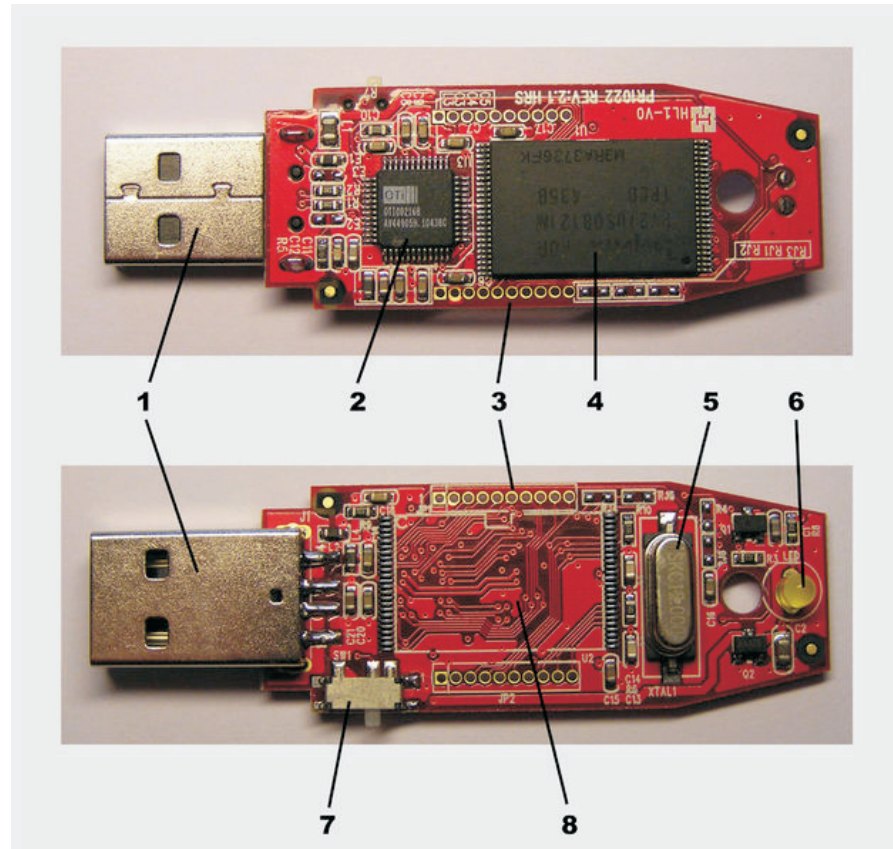
- *GC flash file system mini-challenge*
- *major technology, major business*
- *sales turnover, worldwide*
 - *2005: US\$10.2B*
 - *2007: US\$15.2B*
 - ***2009: US\$20.9B***

NAND versus NOR Flash II



A NAND-flash USB stick

1. USB connector
2. Controller
3. Test points
4. Flash memory chip
5. Crystal oscillator
6. LED
7. Write-protect switch
8. Second chip connector



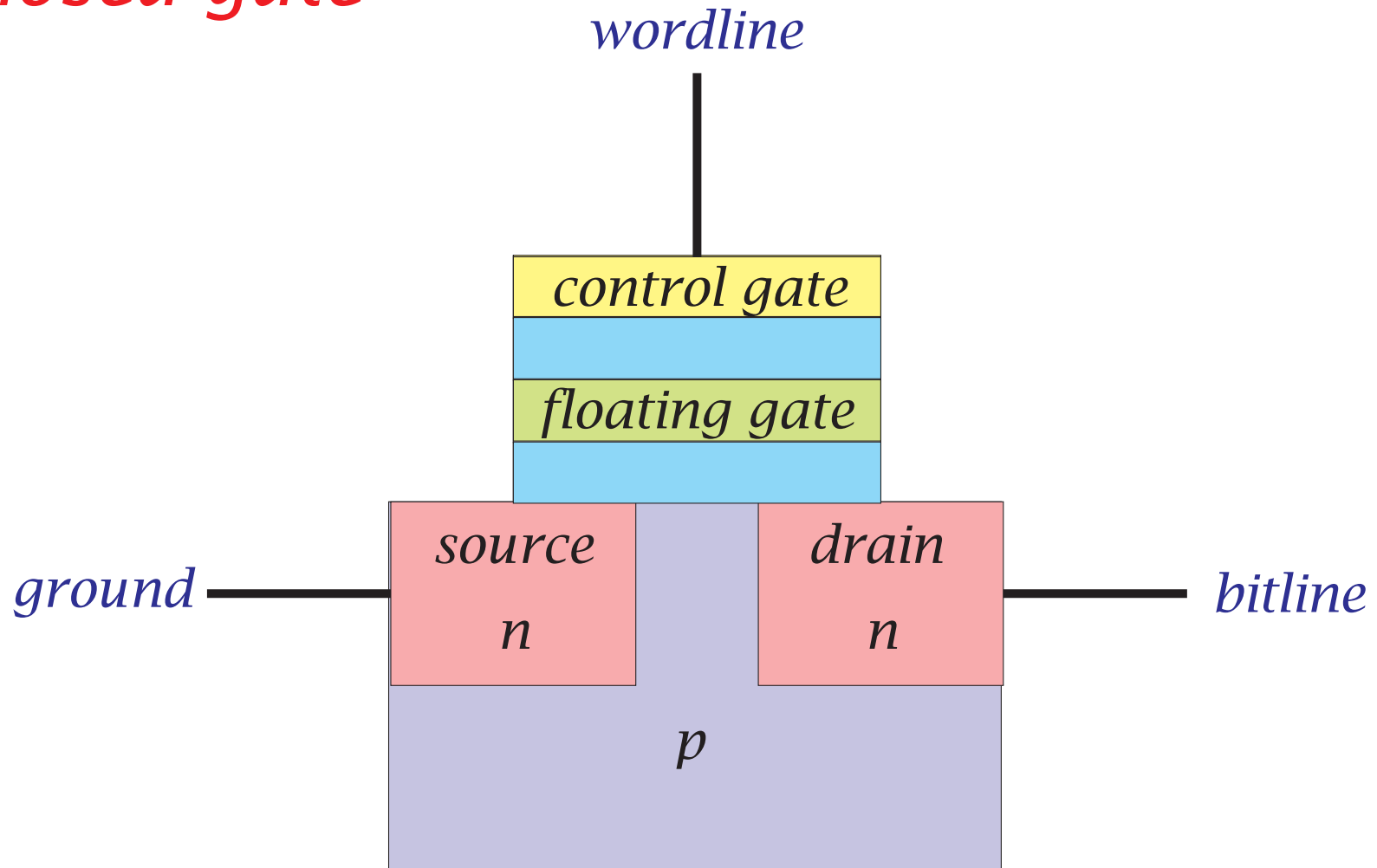
Writing a zero

- **memory cell: transistor with extra gate**
- source, drain, control, **floating** gates
- thin oxide layers isolate floating gate
- grounded source and control at programming voltage: electrons tunnel through oxide to floating gate
- extra negative charge in floating gate raises cell's turn-on threshold by increasing negative potential opposing voltage

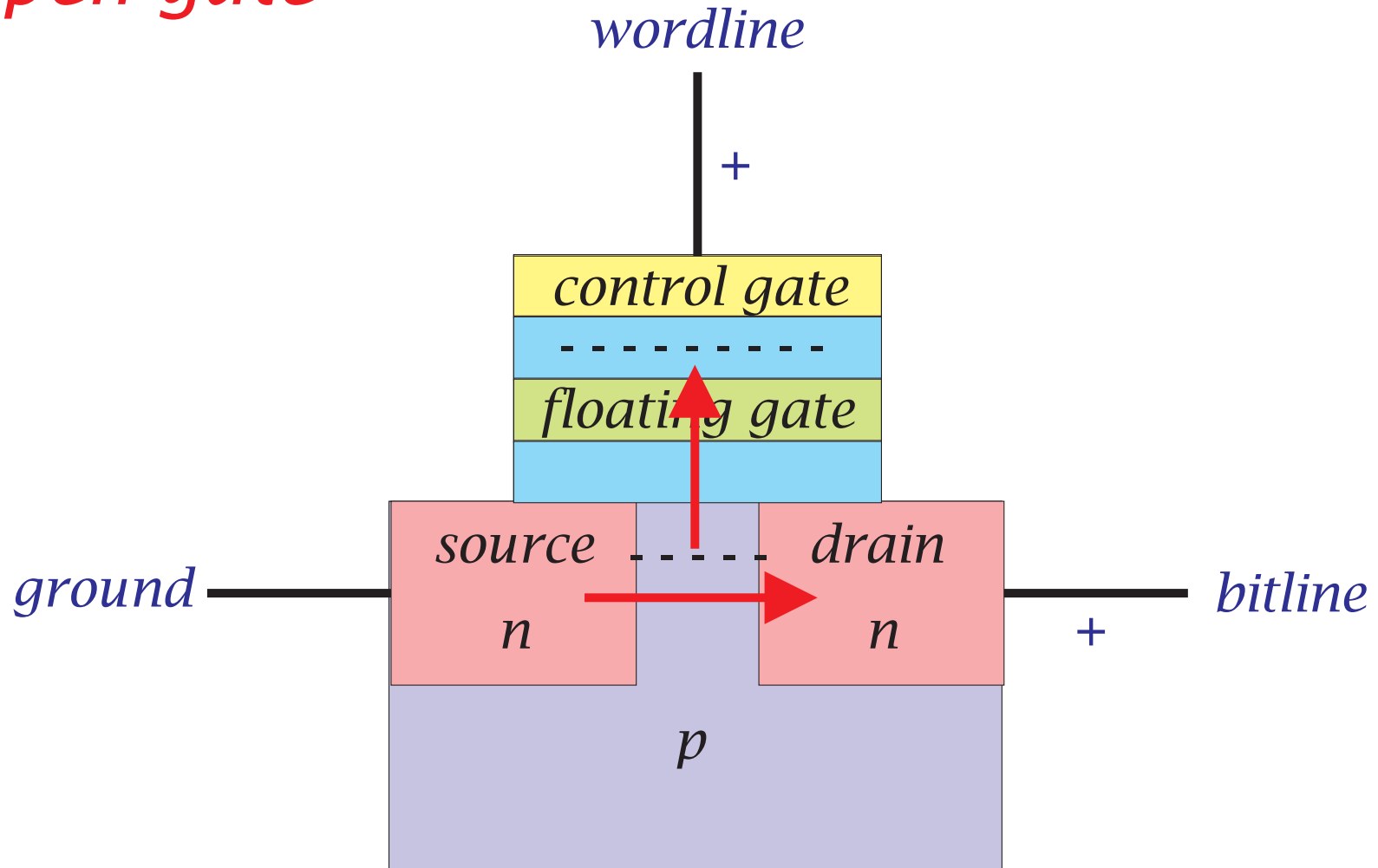
Erasing a cell

- *grounded control gate and source at programming voltage: removes electrons from floating gate reduces turn-on threshold*
- ***turns cell back to a one***
- *erasing doesn't happen as **quick as a flash***
- *takes **a long time***
- *high voltage involved requires high current*
- *erase one group of cells at a time*

Closed gate



Open gate



Handling failure

- *flash prone to unrecoverable block failure*
 - ***workload-related ageing***
- *wear-levelling algorithms reduce failure rate*
- *need to model persistent failure*
- *spare page space assists with error recovery*
- *fault tolerance must be organised by host*
- *present a fault-free view to higher levels*

Accomplishments

- **abstract specification** of POSIX in Z/Eves
 - mechanised Morgan & Sufrin Unix i/f
 - mechanised specification of Posix 1003.21 real-time distributed systems communication interface
 - IEEE Posix Working Group interface requirements
- **concrete implementation** in Z hashmaps lifted from JML

- ***abstract file mappings, B⁺-trees***
- ***mechanised model of flash memory***
 - *pages, blocks, logical units, targets, devices*
 - *memory addressing, defect marking*
 - *mandatory command set: reset, read, write, protect, page program, change read/write column, block erase*
- *benchtop prototype*

Conclusions

- *pilot project shows that the verification community is willing to undertake competitive and collaborative projects*
- *...and that there is some value in doing this*
- *we need to expand to work with different tools, techniques, paradigms*
- *we need comparisons of results*
- *we need to curate key parts of experiments*

Next lecture

- *pilot project: verifying OS kernels*
- *Mechanising an OS Kernel Proof*

Index

- 4 The Verification Grand Challenge*
- 5 Publications*
- 6 Mission statement*
- 7 Objectives*
- 8 Deliverables*
- 9 Repository contents*
- 10 Pilot projects*
- 11 Grand Challenge pilot projects*
- 12 Mondex*

- 13 *The problem*
- 14 *The challenge*
- 15 *The Mondex experiment*
- 16 *Mondex in Z/Eves*
- 17 *The POSIX-compliant file-store*
- 18 *Mars Exploration Rovers Project*
- 19 *What went wrong?*
- 20 *Consequences*
- 21 *Lessons learnt*
- 22 *Initial subset of POSIX*
- 23 *Flash memory*

- 24 *Motivation*
- 25 *NAND versus NOR Flash II*
- 26 *A NAND-flash USB stick*
- 27 *Writing a zero*
- 28 *Erasing a cell*
- 29 *Closed gate*
- 30 *Open gate*
- 31 *Handling failure*
- 32 *Accomplishments*
- 34 *Conclusions*
- 35 *Next lecture*

Mechanising an OS Kernel Proof

*Jim Woodcock
Marktoberdorf Lecture 2
7 August 2008*

Summary

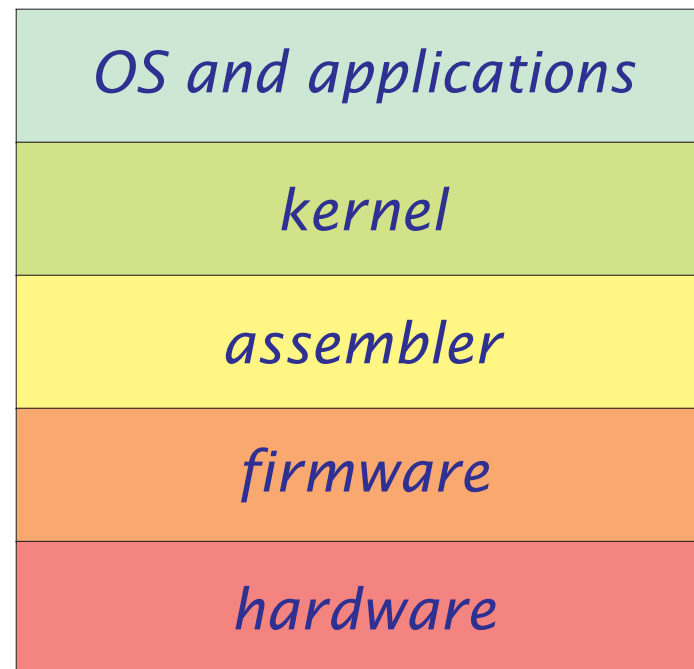
- *A verified simple OS kernel*
- *Organisation*
- *Specification*
- *Proof statistics*
- *Conclusions*

A verified simple OS kernel

- ***pilot project for grand challenge in verified software***
- *Iain Craig*
 - *OS kernel domain expert, modeller*
- *Leo Freitas & Jim Woodcock*
 - *verifiers, Z/Eves*
- *exploratory phase: verified domain models*
- ***no changes just to make proofs easier***

Operating system kernels

- **central to most OSs**
- *manages hw/sw resources*
- *lowest abstraction layer for memory, processors and I/O devices*
- *provides inter-process communication and system calls*



Kernel features

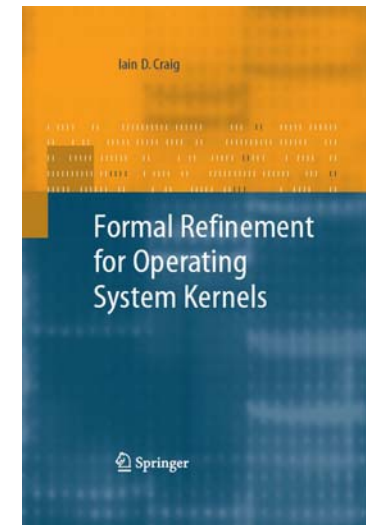
- *low-level scheduling of processes*
- *inter-process communication*
- *process synchronisation*
- *context switching*
- *manipulation of process control blocks*
- *interrupt handling*
- *process creation and destruction*
- *process suspension and resumption*

Kernel development

- ***complex programming task***
- *critical component*
 - *correct functionality*
 - *good performance*
- *can't use many simplifying abstractions*
- *typical for embedded and real-time systems*

Craig's OS kernel project

*Iain D. Craig,
Formal Refinement for OS Kernels,
Springer, 2007*



- **objectives: to demonstrate**
 - *feasibility of top-down kernel development*
 - * *specification, refinement, code, Z notation, GCL, **hand-written proofs***
 - * *ideal for VSR experiments*

Craig's first OS microkernel

- *process table*
- *priority queue scheduler*
- *global semaphore table*
- *synchronous message passing system*
- *sleep mechanism*
- *initialisation and interface routines for system calls*

Craig's second OS microkernel

- ***separation kernel (Rushby)***

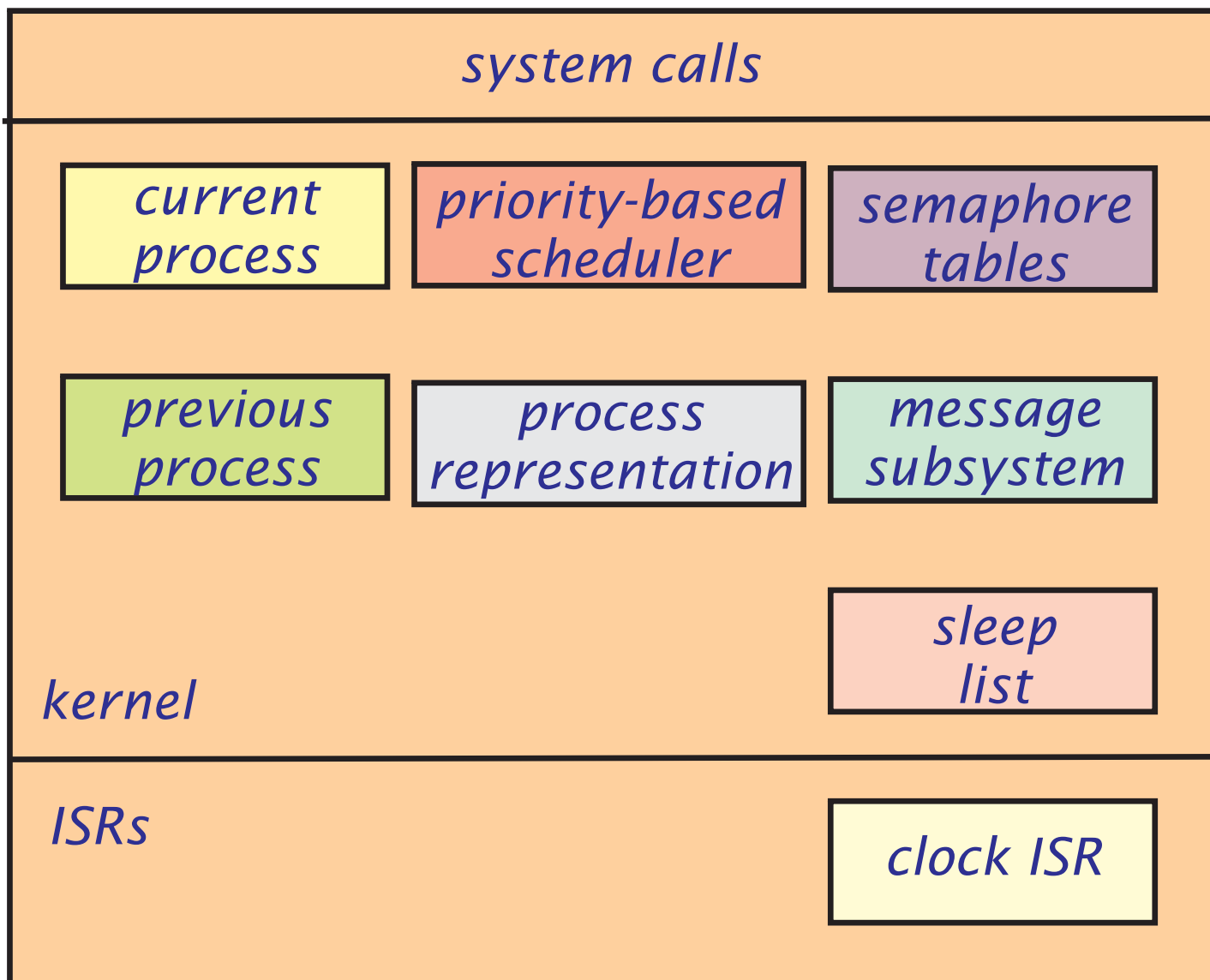
OS kernel pilot project objectives

- ***to investigate***
 - *tractability of mechanising all models*
 - *tractability of formalising all proofs*
 - ***feasibility of a tool chain***
 - * *Z/Eves*
 - *ZRC-Refine/Gabriel*
 - *Spec#-Boogie/PL*
 - *curation of results in VSR*

Location

- ✓ ● *A verified simple OS kernel*
- ↪ ● *Organisation*
- *Specification*
- *Proof statistics*
- *Conclusions*

Organisation



Process representation

- ***process table PTAB***
- ***used*** *set of allocated process identifiers*
- *set of mappings refined to one-dimensional arrays (vectors)*
- *mappings keyed by process identifiers*

Uniform process representation

- **priority:** orders scheduler's ready queue
- -ve high, +ve low, default 0
- **state:** documents process and triggers context switch
- **stack:** address of process's stack-top (for context switching)
- **incoming msg:** latest synchronous message
- **waking time:** woken processes return to scheduler's ready queue

Scheduler

- **ready** queue: highest priority at head
 - priority queue specified as separate module refined to *chain*
 - complex, but removes need to allocate additional storage inside kernel
- idle process identifier
 - explicit process: infinite loop with no body
- currently executing process identifier
- previously executing process identifier

Semaphores

- *counting semaphores for synchronisation*
- *kernel maintains single semaphore table*
- *table size is compile-time constant*
- ***operations on semaphores***
 - *initialise*
 - *allocate semaphore*
 - *free semaphore*
 - *signal (V operation)*
 - *wait (P operation)*

Semaphores

- semaphore table refined to bit maps
- semaphore contains counter and FIFO queue
- queue defined as separate type
- FIFO refined to *chain*: next map in PTAB
- chaining very useful
 - each semaphore has separate FIFO queue
 - vector: allocate space per semaphore
 - here: space is allocated once, but each FIFO can be arbitrarily long

Synchronous message passing

- **protocol**
 - *receiving process enters psreceiving state*
 - *suspends and waits for sending process*
 - *on reception, enters psready state*
 - *joins scheduler's ready queue*
- ***if sending process's receiver is not in psreceiving state, sender must retry***

System calls

- *create process*
- *terminate*
 - *finalisation for all non-initial processes*
 - *kills currently active process*
- *get process identifier*
- *send/receive a synchronous message*
- *allocate/deallocate semaphore*
- *wait/signal semaphore*
- *sleep*

System call protocol

- *disable interrupts*
- *perform operation*
- *re-enable interrupts*
- *ensures operation is indivisible*
- *most system calls execute quickly*

Sleeping processes

- ***high-level specification refined to chain***
- *clock implemented as Interrupt Service Routine (ISR) or interrupt handler*
- *on every hardware clock interrupt, clock ISR increments tick*
- *processor ticks, say, every $10\mu\text{s}$*
- *keep track of time since boot with (hour, minute, second) counters*
- *Intel IA32 has 18.4MHz clock*
- *inevitable clock drift*

Low-level operations required

- ***enable and disable interrupts***
- ***return from interrupt (IRET)***
- ***context switch:***
 - *registers stored on top of process stack*
 - *no permanent store needed in PTAB*
 - *arbitrary number of registers in PTAB*
- ***half-context switch:*** *sets up initial process's registers on creation*

Context switching

- **scheduler raises context switch interrupt**
- *handled by ISR:*
 - *pushes outgoing process's registers onto its stack*
 - *pops incoming process's registers from the stack (from previous interrupt)*
 - *executes IRET and incoming process is switched in*
- *clearly impossible for initial process*
- *stack must be set up with dummy values*

Location

- ✓ ● *A verified simple OS kernel*
- ✓ ● *Organisation*
- ~> ● *Specification*
- *Proof statistics*
- *Conclusions*

Specification

$minpid, maxpid : \mathbb{N}$

$\langle\langle \text{rule } dPIDNotEmpty \rangle\rangle$

$minpid \leq maxpid$

$PID == minpid .. maxpid$

$nullpid : \mathbb{N}$

$\langle\langle \text{disabled rule } dNullPID \rangle\rangle$

$\forall p : PID \bullet p < nullpid$

$GPID == \{nullpid\} \cup PID$

The process state

*PSTATE ::= psterm | psrunning | psready |
pswaitsema | pssleeping | pssending | psreceiving*

- *psterm: terminated state*
- *psrunning: currently executing process*
- *psready: ready to execute, but not executing*
- *pswaitsema: waiting on a semaphore*
- *pssleeping: waiting for timer expire*
- *pssending: sending (maybe waiting)*
- *psreceiving: ready to receive*

Process priorities

$minprio, maxprio : \mathbb{Z}$

$\langle\langle \text{rule } dPRIONotEmpty \rangle\rangle$

$maxprio \leq minprio$

$PRIO == maxprio .. minprio$

Messages

[*MSG*]

nullmsg : *MSG*

msgsrc : *MSG* \rightarrow *PID*

msgdest : *MSG* \rightarrow *PID*

msgsize : *MSG* \rightarrow \mathbb{N}

Addresses & time

[*WORD*]

nulladdr, maxaddr : \mathbb{N}

<< disabled rule dNullAddr >>

nulladdr = 0

<< disabled rule dMaxAddr >>

nulladdr < maxaddr

ADDR == nulladdr .. maxaddr

TIME == \mathbb{N}

System error flags

$SYSERR ::= \text{sysok} \mid \text{pdinuse} \mid \text{unusedpd} \mid \text{ptabfull} \mid$
 $\text{schedqfull} \mid \text{schedqempty} \mid \text{alreadyasleep} \mid$
 $\text{toomanysleepers} \mid \text{notallocsema} \mid \text{nofreesemas} \mid$
 $\text{procalreadyhasmsg} \mid \text{destinationnotrcving} \mid$
 $\text{badmsgdestination} \mid \text{nomsg}$

$\text{SysOk} \hat{=} [\text{serr!} : \text{SYSERR} \mid \text{serr!} = \text{sysok}]$

$\text{PDInUse} \hat{=} [\text{serr!} : \text{SYSERR} \mid \text{serr!} = \text{pdinuse}]$

$\text{PTABFull} \hat{=} [\text{serr!} : \text{SYSERR} \mid \text{serr!} = \text{ptabfull}]$

The process table

PTAB

used, free : $\mathbb{P} \text{PID}$; *prio* : $\text{PID} \rightarrow \text{PRIO}$

state : $\text{PID} \rightarrow \text{PSTATE}$

stacktop : $\text{PID} \rightarrow \text{ADDR}$

smsg : $\text{PID} \rightarrow \text{MSG}$

wakingtime : $\text{PID} \rightarrow \text{TIME}$

used $\in \mathbb{F} \text{PID} \wedge \text{free} = \text{PID} \setminus \text{used}$

used = $\text{dom } \textit{prio}$ = $\text{dom } \textit{state}$ = $\text{dom } \textit{smsg}$

= $\text{dom } \textit{wakingtime}$ = $\text{dom } \textit{stacktop}$

Process table initialisation

PTABInit

PTAB'

used' = \emptyset

Process table operation classification

$UsedPID \hat{=} [\exists PTAB; p? : PID \mid p? \in used]$

$GotFreePIDs \hat{=} [\exists PTAB \mid used \subset PID]$

$AllocPID$

$\Delta PTAB; p! : PID$

$p! \notin used \wedge used' = used \cup \{p!\}$

Setting the process priority

SetProcPrio

$\Delta PTAB$

$p? : PID$

$pr? : PRIO$

$prio' = prio \oplus \{(p? \mapsto pr?)\}$

Updating the process state

SetProcState

$\Delta PTAB$

$p? : PID$

$st? : PSTATE$

$state' = state \oplus \{(p? \mapsto st?)\}$

Setting the process waiting time

SetProcWaitingTime

$\Delta PTAB$

$p? : PID$

$t? : TIME$

$wakingtime' = wakingtime \oplus \{(p? \mapsto t?)\}$

Adding basic process information

AddPDESC

SetProcPrio

SetProcState

SetProcWaitingTime[$t? := 0$]

$smsg' = smsg \oplus \{ (p? \mapsto nullmsg) \}$

Adding the process description

AddPD

$$\begin{aligned} \hat{=} & ((\textit{GotFreePIDs} \wedge \textit{AllocPID}) \circledast \\ & (\neg \textit{UsedPID}[p! / p?] \\ & \wedge \textit{AddPDESC}[p! / p?] \\ & \wedge \textit{SysOk}) \\ & \vee \textit{PDInUse}) \\ & \vee \textit{PTABFull} \end{aligned}$$

Proof statistics

<i>Proofs</i>	
<i>lemmas</i>	42
<i>frules</i>	8
<i>grules</i>	12
<i>precondition</i>	75
<i>theorems</i>	63
<i>Total</i>	200

<i>Commands</i>		
<i>trivial</i>	3,704	61%
<i>intermed.</i>	1,578	26%
<i>complex</i>	782	13%
<i>Total</i>	6,064	

Location

- ✓ ● *A verified simple OS kernel*
- ✓ ● *Organisation*
- ✓ ● *Specification*
- ✓ ● *Proof statistics*
- ↪ ● *Conclusions*

Conclusions

- **OS kernels: GC pilot project**
- *free RTOS, Microsoft hypervisor, POSIX-compliant flash file store, Mondex*
- *substantial body of modelling in Z*
 - *specs, refinements, implementations*
- *larger than Mondex, but much commonality*
- *objectives: mechanised domain models & refinement proofs*
- **emphasis on tool chain**

Index

- 3 *A verified simple OS kernel*
- 4 *Operating system kernels*
- 5 *Kernel features*
- 6 *Kernel development*
- 7 *Craig's OS kernel project*
- 8 *Craig's first OS microkernel*
- 8 *Craig's second OS microkernel*
- 9 *OS kernel pilot project objectives*
- 11 *Organisation*

- 12 *Process representation*
- 13 *Uniform process representation*
- 14 *Scheduler*
- 15 *Semaphores*
- 16 *Semaphores*
- 17 *Synchronous message passing*
- 18 *System calls*
- 19 *System call protocol*
- 20 *Sleeping processes*
- 21 *Low-level operations required*
- 22 *Context switching*

- 24 *Specification*
- 25 *The process state*
- 26 *Process priorities*
- 27 *Messages*
- 28 *Addresses & time*
- 29 *System error flags*
- 30 *The process table*
- 31 *Process table initialisation*
- 32 *Process table operation classification*
- 33 *Setting the process priority*
- 34 *Updating the process state*

- 35 *Setting the process waiting time*
- 36 *Adding basic process information*
- 37 *Adding the process description*
- 38 *Proof statistics*
- 40 *Conclusions*

Unifying Theories of Undefinedness

*Jim Woodcock
Marktobendorf
8 August 2008*

Summary

- *The problem*
- *Semantical systems*
- *Semantics*
- *Some particular semantical systems*
- *Guards*
- *Example: VDM & Z*
- *Conclusions*

The problem

- Alloy, ASM, B, Perfect, Raise, VDM, Z, ...
- *common first-order logic, but differences in treatment of “undefined” values*
 - Alloy: relational image, scalars as singleton sets
 - Raise: left-to-right evaluation (McCarthy)
 - VDM: 3-valued logic (Kleene)
 - Z: semi-classical logic
- ***how are these related?***

The talk

- 1. unify undefinedness in strict, McCarthy, Kleene, semi-classical, and classical logics*
- 2. show how to use classical or semi-classical logic to prove facts in a monotonic partial logic with guards*
- 3. show how to refute conjectures with tight guards*
- 4. show how to use classical logic to prove facts of a semi-classical system*

Collaboration

- **Saaltink**, Freitas, and Harwood
- *Dealing with undefined in classical logic (1997)*
- *Logic and description in Z (1992)*
- *Weak axioms for definite description (1992)*
- *Cliff Jones & John Fitzgerald*

Basic sets and constructors

- *booleans*: $\mathbf{B} \hat{=} \{ \mathbf{t}, \mathbf{f} \}$, *universe of values*: \mathbf{U}
 - *undefined value*: \perp ($\perp \notin \mathbf{B}, \perp \notin \mathbf{U}$)
 - *lifting*: $X^\perp \hat{=} X \cup \{ \perp \}$ ($\perp \notin X$)
 - *repetition*: $X^k \hat{=} \overbrace{X \times \cdots \times X}^{k \text{ times}}$
- $$X^* \hat{=} \bigcup \{ n : \mathbb{N} \bullet X^n \}$$
- *total functions*: $X \rightarrow Y$
 - *partial functions*: $X \rightarrow Y$

Ordering

- *b is at least as defined as a*

$$a \sqsubseteq b \hat{=} a = b \vee a = \perp$$

- *pointwise extension to tuples*

$$(x_1, \dots, x_k) \sqsubseteq (x'_1, \dots, x'_k) \hat{=} \\ x_1 \sqsubseteq x'_1 \wedge \dots \wedge x_k \sqsubseteq x'_k$$

- *pointwise extension to functions*

$$f \sqsubseteq f' \hat{=}$$

$$\text{dom } f = \text{dom } f' \wedge \forall x : \text{dom } f \bullet f(x) \sqsubseteq f'(x)$$

Properties of functions

suppose that $f : X \rightarrow Y$, $g : X^k \rightarrow Y$

monotonic(f) $\hat{=}$ $\forall x, x' : X \bullet x \sqsubseteq x' \Rightarrow f(x) \sqsubseteq f(x')$

strict(g) $\hat{=}$

$\forall x_1, \dots, x_k : X \bullet$

$x_1 = \perp \vee \dots \vee x_k = \perp \Rightarrow g(x_1, \dots, x_k) = \perp$

definite(g) $\hat{=}$

$\forall x_1, \dots, x_k : X \bullet$

$g(x_1, \dots, x_k) = \perp \Rightarrow x_1 = \perp \vee \dots \vee x_k = \perp$

strict(g) \Rightarrow **monotonic**(g)

A basic first-order language

- *arity*: $\alpha : (\text{Fun} \cup \text{Pred}) \rightarrow \mathbb{N}$
- *syntax for terms and formulae*

$v : \text{Var}$

$f : \text{Fun}$

$p : \text{Pred}$

$t : \text{Term} ::= v \mid f(t_1, \dots, t_k) \mid \iota x \bullet \Phi$

$\Phi : \text{Form} ::= \text{true} \mid t_1 = t_2 \mid p(t_1, \dots, t_j) \mid$

$\neg \Phi \mid \Phi \vee \Phi \mid \forall x \bullet \Phi$

where $k = \alpha(f)$, $j = \alpha(p)$

Semantical systems

$$\Sigma \hat{=} (\mathcal{F}_\Sigma, \mathcal{P}_\Sigma, =_\Sigma, \neg_\Sigma, \vee_\Sigma, \iota_\Sigma, \forall_\Sigma)$$

$\mathcal{F}_\Sigma \subseteq (\mathbf{U}^\perp)^* \rightarrow \mathbf{U}^\perp$ *admissible dens of funcs*

$\mathcal{P}_\Sigma \subseteq (\mathbf{U}^\perp)^* \rightarrow \mathbf{B}^\perp$ *admissible dens of preds*

$=_\Sigma \in \mathbf{U}^\perp \times \mathbf{U}^\perp \rightarrow \mathbf{B}^\perp$ *meaning of equality*

$\neg_\Sigma \in \mathbf{B}^\perp \rightarrow \mathbf{B}^\perp$ *meaning of negation*

$\vee_\Sigma \in \mathbf{B}^\perp \times \mathbf{B}^\perp \rightarrow \mathbf{B}^\perp$ *meaning of disjunction*

Semantical systems

$\iota_{\Sigma} \in (\mathbf{U} \rightarrow \mathbf{B}^{\perp}) \rightarrow \mathbf{U}^{\perp}$ *meaning of def. desc.*

$\forall_{\Sigma} \in (\mathbf{U} \rightarrow \mathbf{B}^{\perp}) \rightarrow \mathbf{B}^{\perp}$ *meaning of univ. quant.*

provided

$\forall f : \mathbf{U} \rightarrow \mathbf{B}^{\perp} \bullet f \neq \emptyset \Rightarrow \iota_{\Sigma}(f) \in (\text{dom } f)^{\perp}$

Strict and definite semantical systems

$$\mathbf{strict}(\Sigma) \hat{=} (\mathcal{F}'_{\Sigma}, \mathcal{P}'_{\Sigma}, =_{\Sigma}, \neg_{\Sigma}, \vee_{\Sigma}, \iota_{\Sigma}, \forall_{\Sigma})$$

where

$$\mathcal{F}'_{\Sigma} \hat{=} \{ f : \mathcal{F}_{\Sigma} \mid \mathbf{strict}(f) \}$$

$$\mathcal{P}'_{\Sigma} \hat{=} \{ p : \mathcal{P}_{\Sigma} \mid \mathbf{strict}(p) \}$$

similarly for *definite*(Σ)

monotonic(Σ) :

- $=_{\Sigma}, \neg_{\Sigma}, \vee_{\Sigma}, \iota_{\Sigma}$, and \forall_{Σ} are monotonic
- every member of \mathcal{F}_{Σ} and \mathcal{P}_{Σ} is monotonic

Comparing semantical systems

- suppose $A, B : \mathbb{P} X$
- Hoare preorder:

$$A \sqsubseteq_H B \hat{=} \forall a : A \bullet \exists b : B \bullet a \sqsubseteq b$$

$$\Sigma \sqsubseteq_H \Sigma' \hat{=} \mathcal{F}_\Sigma \sqsubseteq_H \mathcal{F}_{\Sigma'} \wedge \dots \wedge \forall_\Sigma \sqsubseteq_H \forall_{\Sigma'}$$

Semantics

M is a model over a semantical system Σ

$$M \hat{=} (D_M, P_M, F_M)$$

- $D_M \subseteq \mathbf{U}$ is the domain ($\perp \notin D_M$)
- for every $p \in \text{Pred}$,
 $P_M(p) \in ((D_M^\perp)^{\alpha(p)} \rightarrow \mathbf{B}^\perp) \cap \mathcal{P}_\Sigma$
- for every $f \in \text{Fun}$,
 $F_M(f) \in ((D_M^\perp)^{\alpha(f)} \rightarrow D_M^\perp) \cap \mathcal{F}_\Sigma$

$$M \sqsubseteq M' \hat{=} D_M = D'_M \wedge F_M \sqsubseteq F'_M \wedge P_M \sqsubseteq P'_M$$

Lemma

suppose that $\Sigma \sqsubseteq_H \Sigma'$ and M is a model over Σ , then there's a model M' over Σ' such that $M \sqsubseteq M'$

Semantics I

$$a[d/v](v') = \begin{cases} d & \text{if } v' = v \\ a(v') & \text{otherwise} \end{cases}$$

$$\llbracket x \rrbracket(\Sigma, M, a) = a(x)$$

$$\llbracket f(t_1, \dots, t_k) \rrbracket(\Sigma, M, a) =$$

$$F_M(f)(\llbracket t_1 \rrbracket(\Sigma, M, a), \dots, \llbracket t_k \rrbracket(\Sigma, M, a))$$

$$\llbracket \iota x \bullet \Phi \rrbracket(\Sigma, M, a) = \iota_\Sigma(h(x, \Phi))$$

$$h(x, \Phi) = \lambda d : D_M \bullet \llbracket \Phi \rrbracket(\Sigma, M, a[d/x])$$

$$\llbracket true \rrbracket(\Sigma, M, a) = \mathbf{t}$$

Semantics II

$$\begin{aligned} \llbracket t_1 = t_2 \rrbracket(\Sigma, M, a) &= \\ &=_{\Sigma} (\llbracket t_1 \rrbracket(\Sigma, M, a), \llbracket t_2 \rrbracket(\Sigma, M, a)) \end{aligned}$$

$$\begin{aligned} \llbracket p(t_1, \dots, t_k) \rrbracket(\Sigma, M, a) &= \\ &P_M(p)(\llbracket t_1 \rrbracket(\Sigma, M, a), \dots, \llbracket t_k \rrbracket(\Sigma, M, a)) \end{aligned}$$

$$\llbracket \neg \Phi \rrbracket(\Sigma, M, a) = \neg_{\Sigma}(\llbracket \Phi \rrbracket(\Sigma, M, a))$$

$$\llbracket \Phi \vee \Phi' \rrbracket(\Sigma, M, a) = \vee_{\Sigma}(\llbracket \Phi \rrbracket(\Sigma, M, a), \llbracket \Phi' \rrbracket(\Sigma, M, a))$$

$$\llbracket \forall x \bullet \Phi \rrbracket(\Sigma, M, a) = \forall_{\Sigma}(h(x, \Phi))$$

Lemma

if Σ is a semantical system, M is a model over Σ , a is an assignment over M , and t is a term, then $\llbracket t \rrbracket(\Sigma, M, a) \in D_M^\perp$

Truth

$$\Sigma \models \Phi \hat{=} [[\Phi]](\Sigma, M, a) = \mathbf{t}$$

*for every model M over Σ
and assignment a over M*

Theorem

suppose c is a construct, Σ and Σ' are semantical systems, M is a model over Σ , M' is a model over Σ' , a is an assignment over M , a' is an assignment over M' , $\Sigma \sqsubseteq \Sigma'$, $M \sqsubseteq M'$, $a \sqsubseteq a'$, and that either Σ or Σ' is monotonic then

$$\llbracket c \rrbracket(\Sigma, M, a) \sqsubseteq \llbracket c \rrbracket(\Sigma', M', a')$$

Some particular semantical systems

- *strict system Σ_s*
- *Kleene system Σ_k*
- *left-to-right system Σ_{lr}*
- *semi-classical systems*
- *classical systems*

Strict system Σ_s I

$$\mathcal{F}_s = \{ f : (\mathbf{U}^\perp)^* \rightarrow \mathbf{U}^\perp \mid \mathbf{strict}(f) \}$$

$$\mathcal{P}_s = \{ p : (\mathbf{U}^\perp)^* \rightarrow \mathbf{B}^\perp \mid \mathbf{strict}(p) \}$$

$$=_s (x, y) = \begin{cases} \perp & \text{if } x = \perp \text{ or } y = \perp \\ \mathbf{t} & \text{if } x = y \neq \perp \\ \mathbf{f} & \text{otherwise} \end{cases}$$

$$\iota_s(f) = \begin{cases} x & \text{if } \perp \notin \text{ran } f \\ & \text{and } \text{dom}(f \triangleright \{\mathbf{t}\}) = \{x\} \\ \perp & \text{otherwise} \end{cases}$$

Strict system Σ_s II

$$\nabla_s(f) = \begin{cases} \perp & \text{if } \perp \in \text{ran } f \\ \mathbf{t} & \text{if } \text{ran } f = \{\mathbf{t}\} \\ \mathbf{f} & \text{otherwise} \end{cases}$$

\neg_s		∇_s	\mathbf{t}	\perp	\mathbf{f}
\mathbf{t}	\mathbf{f}	\mathbf{t}	\mathbf{t}	\perp	\mathbf{t}
\perp	\perp	\perp	\perp	\perp	\perp
\mathbf{f}	\mathbf{t}	\mathbf{f}	\mathbf{t}	\perp	\mathbf{f}

undefined very contagious

Kleene system Σ_k I

$$\mathcal{F}_k = \{ f : (\mathbf{U}^\perp)^* \rightarrow \mathbf{U}^\perp \mid \mathbf{monotonic}(f) \}$$

$$\mathcal{P}_k = \{ p : (\mathbf{U}^\perp)^* \rightarrow \mathbf{B}^\perp \mid \mathbf{monotonic}(p) \}$$

$$=_k = =_s$$

$$l_k = l_s$$

Kleene system Σ_k II

$$\forall_k(f) = \begin{cases} \mathbf{f} & \text{if } \mathbf{f} \in \text{ran } f \\ \mathbf{t} & \text{if } \text{ran } f = \{\mathbf{t}\} \\ \perp & \text{otherwise} \end{cases}$$

$$\neg_k = \neg_s$$

\forall_k	\mathbf{t}	\perp	\mathbf{f}
\mathbf{t}	\mathbf{t}	\mathbf{t}	\mathbf{t}
\perp	\mathbf{t}	\perp	\perp
\mathbf{f}	\mathbf{t}	\perp	\mathbf{f}

Left-to-right system Σ_{lr}

$$\mathcal{F}_{lr} = \mathcal{F}_k$$

$$\mathcal{P}_{lr} = \mathcal{P}_k$$

$$=_{lr} = =_s$$

$$\iota_{lr} = \iota_s$$

$$\forall_{lr} = \forall_s$$

$$\neg_{lr} = \neg_s$$

\forall_{lr}	<i>t</i>	\perp	<i>f</i>
<i>t</i>	<i>t</i>	<i>t</i>	<i>t</i>
\perp	\perp	\perp	\perp
<i>f</i>	<i>t</i>	\perp	<i>f</i>

Lemmas

1. Σ_s, Σ_k , and Σ_{lr} are all monotonic

2. $\Sigma_s \sqsubseteq \Sigma_{lr} \sqsubseteq \Sigma_k$

Semi-classical systems

Σ is semi-classical providing

1. $\Sigma_s \sqsubseteq \Sigma$
2. every $p \in \mathcal{P}_\Sigma$ yields only defined results:
 $\perp \notin \text{ran } p$
3. equality yields only defined results:
 $\perp \notin \text{ran } =_\Sigma$

terms can fail to denote

but predicates are classical

Theorem

suppose Σ is a semantical system with $\Sigma_s \sqsubseteq \Sigma$

there is a semi-classical system Σ' with $\Sigma \sqsubseteq_H \Sigma'$

Classical systems

Σ is classical providing

1. $\Sigma_s \sqsubseteq \Sigma$
2. every $f \in \mathcal{F}_\Sigma$ is definite
3. every $p \in \mathcal{P}_\Sigma$ is definite
4. for all $f \in \mathbf{U} \rightarrow \mathbf{B}^\perp$, we have $\iota_\Sigma(f) \neq \perp$

Theorem

suppose Σ is a semantical system with $\Sigma_s \sqsubseteq \Sigma$

there is a classical system Σ' with $\Sigma \sqsubseteq_H \Sigma'$

Guards

suppose c is a construct

G is a guard for c in Σ if, for every model M over Σ , and every assignment a

1. $\llbracket G \rrbracket(\Sigma, M, a) \neq \perp$
2. if $\llbracket G \rrbracket(\Sigma, M, a) = \mathbf{t}$ then $\llbracket c \rrbracket(\Sigma, M, a) \neq \perp$

G is tight if

- whenever $\llbracket G \rrbracket(\Sigma, M, a) = \mathbf{f}$, then $\llbracket c \rrbracket(\Sigma, M, a) = \perp$

Theorems

1. suppose $\Sigma \sqsubseteq_H \Sigma'$, either Σ or Σ' is monotonic, and G is a guard for Φ in Σ if $\Sigma' \models G$ and $\Sigma' \models \Phi$, then $\Sigma \models \Phi$
2. suppose $\Sigma \sqsubseteq_H \Sigma'$, either Σ or Σ' is monotonic, and G is a tight guard for Φ in Σ $\Sigma' \models G$ and $\Sigma' \models \Phi$ iff $\Sigma \models \Phi$

Guards for definite systems

- *tight guards for **definite**(Σ_s)*
- *guards for **definite**(Σ_k)*
- *guards for **definite**(Σ_{lr})*

Tight guards for definite(Σ_S)

$$G_S(x) = \text{true} \quad x \in \text{Var}$$

$$G_S(f(t_1, \dots, t_k)) = G_S(t_1) \wedge \dots \wedge G_S(t_k) \quad f \in \text{Fun}$$

$$G_S(\iota x \bullet \Phi) = (\forall x \bullet G_S(\Phi)) \wedge (\exists_1 x \bullet \Phi)$$

$$G_S(t = t') = G_S(t) \wedge G_S(t')$$

$$G_S(p(t_1, \dots, t_k)) = G_S(t_1) \wedge \dots \wedge G_S(t_k) \quad p \in \text{Pred}$$

$$G_S(\neg \Phi) = G_S(\Phi)$$

$$G_S(\Phi \vee \Phi') = G_S(\Phi) \wedge G_S(\Phi')$$

$$G_S(\forall x \bullet \Phi) = \forall x \bullet G_S(\Phi)$$

Guards for definite(Σ_k)

$$G_k(x) = \text{true} \quad x \in \text{Var}$$

$$G_k(f(t_1, \dots, t_k)) = G_k(t_1) \wedge \dots \wedge G_k(t_k) \quad f \in \text{Fun}$$

$$G_k(\iota x \bullet \Phi) = (\forall x \bullet G_k(\Phi)) \wedge (\exists_1 x \bullet \Phi)$$

$$G_k(t = t') = G_k(t) \wedge G_k(t')$$

$$G_k(\neg \Phi) = G_k(\Phi)$$

$$G_k(\Phi \vee \Phi') =$$

$$(G_k(\Phi) \wedge \Phi) \vee (G_k(\Phi') \wedge \Phi') \vee (G_k(\Phi) \wedge G_k(\Phi'))$$

$$G_k(\forall x \bullet \Phi) = (\forall x \bullet G_k(\Phi)) \vee (\exists x \bullet G_k(\Phi) \wedge \neg \Phi)$$

Guards for definite(Σ_{lr})

$$G_{lr}(x) = \text{true} \quad x \in \text{Var}$$

$$G_{lr}(f(t_1, \dots, t_k)) = G_{lr}(t_1) \wedge \dots \wedge G_{lr}(t_k) \quad f \in \text{Fun}$$

$$G_{lr}(\iota x \bullet \Phi) = (\forall x \bullet G_{lr}(\Phi)) \wedge (\exists_1 x \bullet \Phi)$$

$$G_{lr}(t = t') = G_{lr}(t) \wedge G_{lr}(t')$$

$$G_{lr}(p(t_1, \dots, t_k)) = G_{lr}(t_1) \wedge \dots \wedge G_{lr}(t_k) \quad p \in \text{Pred}$$

$$G_{lr}(\neg \Phi) = G_{lr}(\Phi)$$

$$G_{lr}(\Phi \vee \Phi') = G_{lr}(\Phi) \wedge (\Phi \vee G_{lr}(\Phi'))$$

$$G_{lr}(\forall x \bullet \Phi) = \forall x \bullet G_{lr}(\Phi)$$

Theorems

1. if c is a construct, then $G_s(c)$ is a tight guard for c in **definite** (Σ_s)
2. if c is a construct, then $G_k(c)$ is a guard for c in **definite** (Σ_k) , and a tight guard for c in **strict** $(\mathbf{definite}(\Sigma_k))$
3. if c is a construct, then $G_{lr}(c)$ is a guard for c in **definite** (Σ_{lr}) , and a tight guard for c in **strict** $(\mathbf{definite}(\Sigma_{lr}))$

Guards for indefinite systems

- $\text{div.pre}(x, y) \Leftrightarrow x \in \mathbb{Z} \wedge y \in \mathbb{Z} \wedge y \neq 0$
- π is a precondition mapping
 1. $\pi \in (\text{Fun} \cup \text{Pred}) \rightarrow \text{Pred}$
 2. for every $g \in \text{dom } \pi$ we have
$$\alpha(\pi(g)) = \alpha(g)$$
 3. $\text{dom } \pi \cap \text{ran } \pi = \emptyset$

M respects π

- *provided*
 1. *for any $g \in (\text{Fun} \cup \text{Pred}) \setminus \text{dom } \pi$, $M(g)$ is definite*
 2. *for any $g \in \text{dom } \pi$, any $x_1, \dots, x_k \in D_M$ (where $k = \alpha(g)$), if*

$$M(\pi(g))(x_1, \dots, x_k) = \mathbf{t}, \text{ then}$$

$$M(g)(x_1, \dots, x_k) \neq \perp$$
- $\Sigma \models_{\pi} \Phi$ *if $[[\Phi]](\Sigma, M, a) = \mathbf{t}$ for every M over Σ that respects π and every a over M*

Guards

suppose c is a construct

G is a guard for c in Σ and π if, for every model M over Σ that respects π , and every total assignment a

1. $\llbracket G \rrbracket(\Sigma, M, a) \neq \perp$
2. if $\llbracket G \rrbracket(\Sigma, M, a) = \mathbf{t}$ then $\llbracket c \rrbracket(\Sigma, M, a) \neq \perp$

Theorem

*suppose π is a precondition mapping, $\Sigma \sqsubseteq_H \Sigma'$,
either Σ or Σ' is monotonic, and G is a guard
for Φ in Σ and π
if $\Sigma' \models_{\pi} G$ and $\Sigma' \models_{\pi} \Phi$, then $\Sigma \models_{\pi} \Phi$*

Example: VDM & Z

- *VDM uses LPF, a variant of Kleene's logic, which is monotonic*
- $\Sigma_s \sqsubseteq \Sigma_k$
- *we can construct a classical system Σ' such that $\Sigma_k \sqsubseteq \Sigma'$*
- *suppose G is a guard for Φ in Σ_k*
- ***if $\Sigma' \models G$ and $\Sigma' \models \Phi$ then $\Sigma_k \models \Phi$***

Proof for semi-classical systems

*semi-classical systems aren't in general
monotonic*

Ordering on semantical systems

- Σ necessitates Σ'
- $\Sigma \preceq \Sigma'$ iff for every formula Φ , if $\Sigma \models \Phi$, then $\Sigma' \models \Phi$
- \preceq is a preorder

Theorems

1. *suppose $\Sigma \sqsubseteq \Sigma'$, and Σ is monotonic, then $\Sigma \preceq \Sigma'$*
2. *suppose Σ is a semi-classical, then $\Sigma_k \preceq \Sigma$*
3. *suppose Σ is a semi-classical, then $\Sigma_{lr} \preceq \Sigma$*
 - *use classical logic to prove facts about Kleene logic (VDM)*
 - *these are also facts of the semi-classical system (Z)*

Conclusions

- **unified treatment of undefinedness**
- *how to use classical logic to prove facts in a monotonic partial logic with guards*
- *exhibited guards for several systems*
- *shown how classical logic can be used soundly to prove semi-classical facts*
- *Z/Eves does this with guards from the left-to-right system*
- **basis for cross-verification in VSR**

Practical application

- *flash file store requires search trees*
- *VDM specification and refinement: B^+ -trees*
- *syntactic translation into Z*
- *records, free types, sets, lists, mappings*
- *types and separated preconditions*
- *proofs in Z/Eves*
- *left-to-right guards guarantee:*
 - ***every theorem valid in VDM and in Z***

Thanks!

Index

- 3 *The problem*
- 4 *The talk*
- 5 *Collaboration*
- 6 *Basic sets and constructors*
- 7 *Ordering*
- 8 *Properties of functions*
- 9 *A basic first-order language*
- 10 *Semantical systems*
- 11 *Semantical systems*

- 12 *Strict and definite semantical systems*
- 13 *Comparing semantical systems*
- 14 *Semantics*
- 16 *Semantics I*
- 17 *Semantics II*
- 18 *Lemma*
- 19 *Truth*
- 20 *Theorem*
- 21 *Some particular semantical systems*
- 22 *Strict system Σ_S I*
- 23 *Strict system Σ_S II*

- 24 *Kleene system $\Sigma_k I$*
- 25 *Kleene system $\Sigma_k II$*
- 26 *Left-to-right system Σ_{lr}*
- 27 *Lemmas*
- 28 *Semi-classical systems*
- 29 *Theorem*
- 30 *Classical systems*
- 31 *Theorem*
- 32 *Guards*
- 33 *Theorems*
- 34 *Guards for definite systems*

- 35 *Tight guards for **definite**(Σ_s)*
- 36 *Guards for **definite**(Σ_k)*
- 37 *Guards for **definite**(Σ_{lr})*
- 38 *Theorems*
- 39 *Guards for indefinite systems*
- 40 *M respects π*
- 41 *Guards*
- 42 *Theorem*
- 43 *Example: VDM & Z*
- 44 *Proof for semi-classical systems*
- 45 *Ordering on semantical systems*

46 *Theorems*

47 *Conclusions*

48 *Practical application*