

# Abstract Model Repair

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## • Overview

Given a Kripke structure  $M$  and a CTL formula  $\phi$ , where  $M$  does not satisfy  $\phi$ , the problem of Model Repair is to obtain a new model  $M'$  such that  $M'$  satisfies  $\phi$ . Moreover, the changes made to  $M$  to derive  $M'$  should be minimal with respect to all such  $M'$ . As in model checking, state explosion can make it virtually impossible to carry out model repair on models with infinite or even large state spaces. We present a framework for model repair, that uses abstraction refinement to tackle the state explosion. Our framework aims to repair Kripke Structure models based on a Kripke Modal Transition System (KMTS) and a 3-valued semantics for CTL. We introduce an abstract-model-repair algorithm for which we prove soundness and semi-completeness, and we study its complexity class. Moreover, a prototype implementation is presented to illustrate the practical utility of abstract-model-repair on an Automatic Door Opener system model and a model of the Andrew File System 1 protocol.

## • Motivation

We are motivated by the success of abstraction-based model checking to create a model repair framework with the use of abstraction and refinement to tackle the state explosion problem which deters repaired solutions to be produced by the existing concrete model based approaches.

## • The Algorithm

Our AMR algorithm is a recursive, syntax-directed algorithm, which gets as input a KMTS  $M$  and a CTL property  $\phi$  and returns a repaired KMTS  $M'$ . AMR algorithm is sound for full CTL, complete for a major fragment of CTL and is of polynomial time with respect to the size of the abstract model.

## • The distance metric

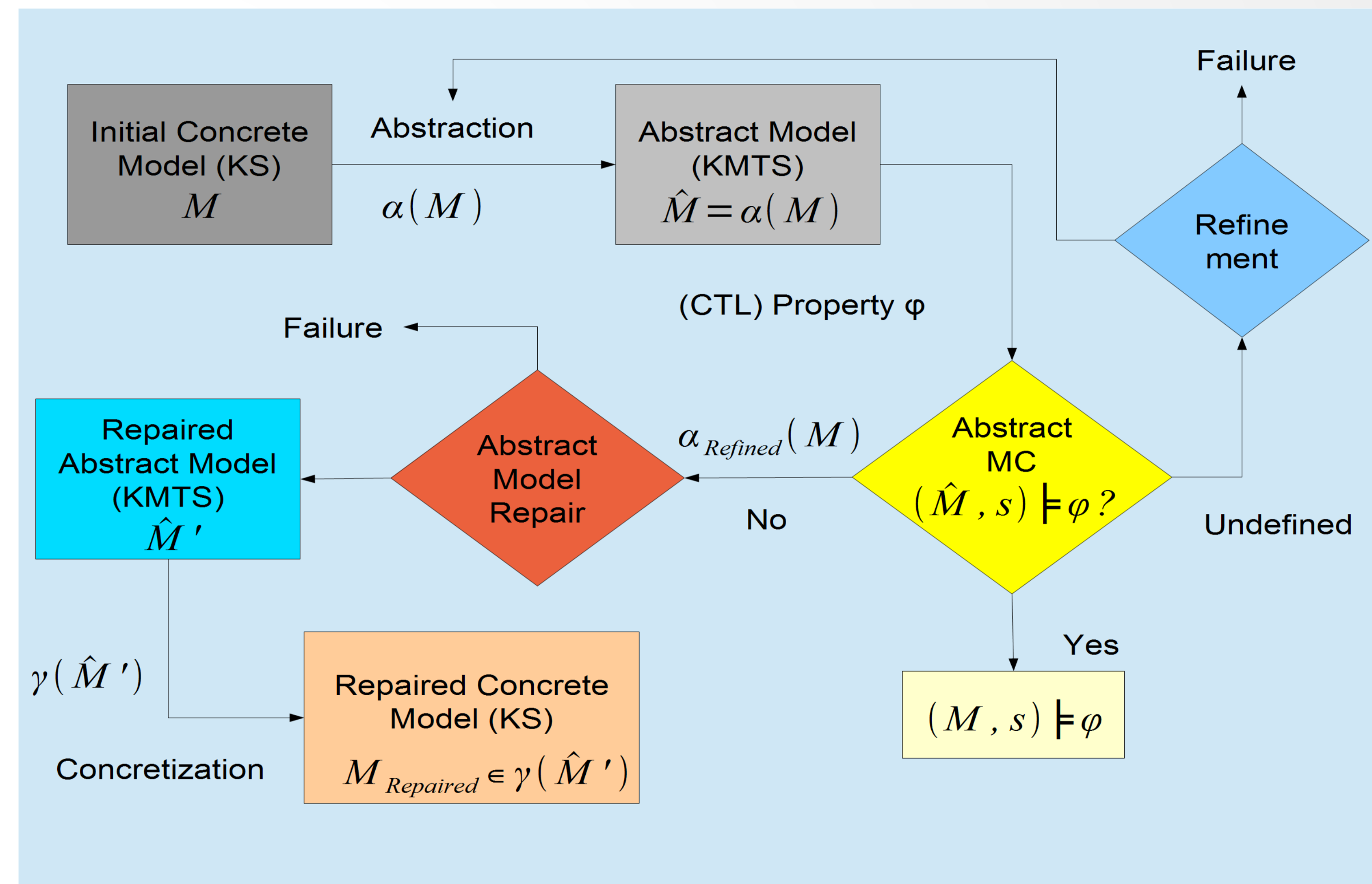
To quantify the structural differences for the possible repaired solutions in order to taking into account the minimality of changes criterion in Model Repair, we define a distance metric for KSs which counts the number of differences in state spaces, the number of differences in their transition relation and the number of common states with altered labeling.

## • Experimental Results

We have implemented a prototype and compared our method with a concrete model repair approach for the Andrew File System 1 protocol and some extensions of it.

Models	Concrete Repair (Time in sec.)	AMR (Time in sec.)	Speed-up (%)
AFS1	17.4	0.14	124
AFS1-EXT1	24.9	0.14	178
AFS1-EXT2	35.0	0.14	250
AFS1-EXT3	117.0	0.14	836

## • The AMR framework



## • Ongoing Work

We extended our idea to the Model Repair for Probabilistic Systems (DTMC  $M$  and a reachability PCTL formula  $\phi$ ). We have created a framework based on abstraction and refinement which reduces the model repair problem to a repair problem for a model with a smaller state space. We introduce an algorithm and we discuss its important properties such as soundness and complexity. As a proof of concept, we have created a prototype implementation of our method and applied it to extended versions of a probabilistic system of the well-known Craps game.

## • References

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- George Chatzieftheriou, Borzoo Bonakdarpour, Panagiotis Katsaros, Scott A. Smolka, Abstract Model Repair, Logical Methods in Computer Science, Volume 11, Issue 3. doi:10.2168/LMCS-11(3:11)2015.
- Abstract Model Repair for Probabilistic Systems, (under review)