

Formal Methods:  
Model Checking and Other Applications

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# Outline

- Model checking of finite-state systems
- Assisting in program development
  - Program repair
  - Program differencing

# Why (formal) verification?

- safety-critical applications: **Bugs are unacceptable!**
    - Air-traffic controllers
    - Medical equipment
    - Cars
  - Bugs found in later stages of design are expensive
  - Hardware and software systems grow in size and complexity: Subtle errors are hard to find by testing
  - Pressure to reduce time-to-market
- Automated tools for formal verification are needed**

# Formal Verification

Given

- a model of a (hardware or software) system and
- a formal specification

does the system model satisfy the specification?

**Not decidable!**

To enable automation, we restrict the problem to a decidable one:

- **Finite-state** reactive systems
- **Propositional** temporal logics

# Finite state systems - examples

- Hardware designs
- Controllers (elevator, traffic-light)
- Communication protocols (when ignoring the message content)
- High level (abstracted) description of non finite state systems

# Properties in propositional temporal logic - examples

- mutual exclusion:

**always**  $\neg( CS_1 \wedge CS_2 )$

- non starvation:

**always** (request  $\Rightarrow$  **eventually** granted)

- communication protocols:

( $\neg$  get-message) **until** send-message

# Model Checking [CE81, QS82]

An efficient procedure that receives:

- A finite-state model describing a system
- A temporal logic formula describing a property

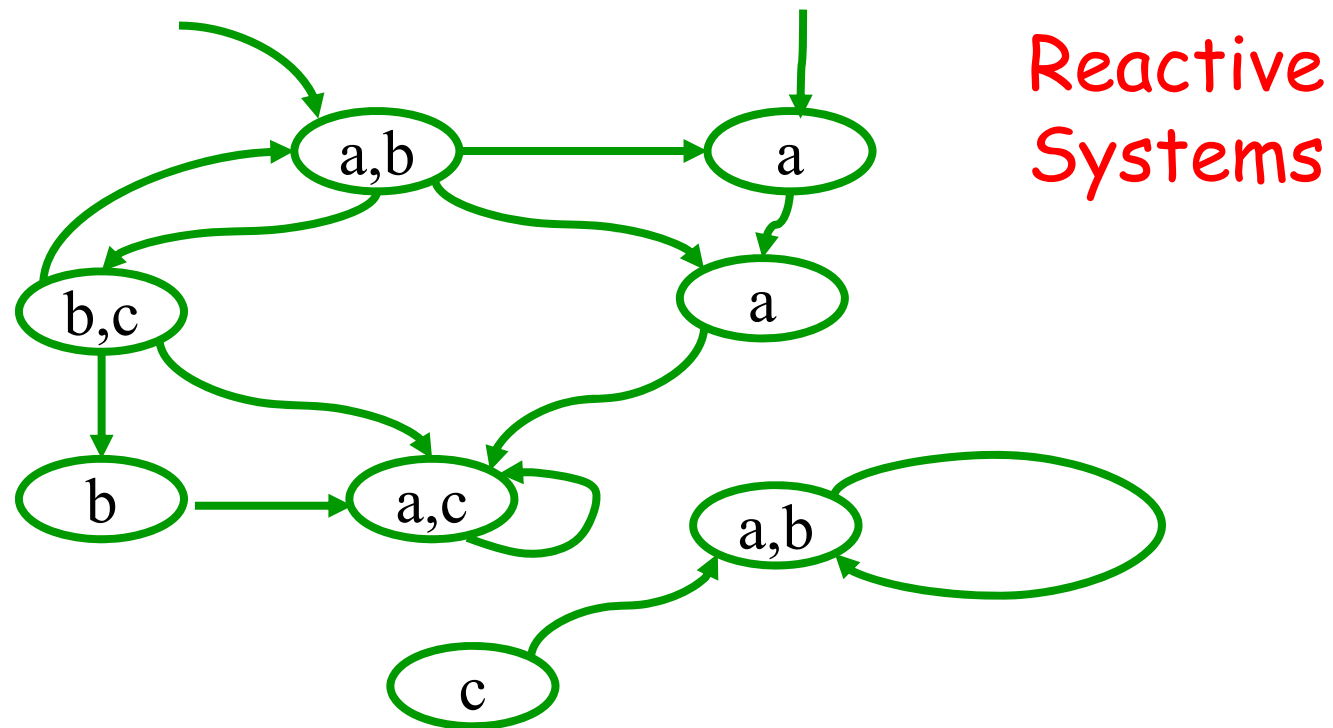
It returns

yes, if the system has the property

no + Counterexample, otherwise

# Model of a system

Kripke structure / transition system



Labeled by **atomic propositions AP**  
(critical section, variable value...)



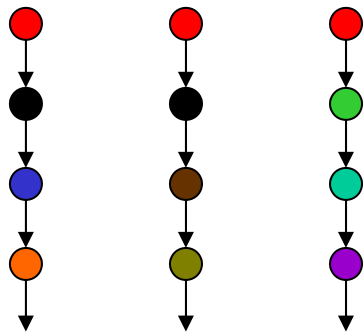
# Temporal Logics

- Temporal Logics

- Express properties of event orderings in time

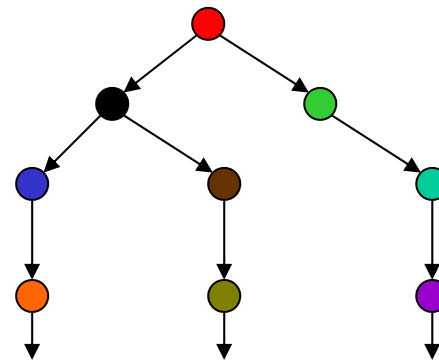
- Linear Time

- Every moment has a unique successor
  - Infinite sequences (words)
  - Linear Time Temporal Logic (LTL)



- Branching Time

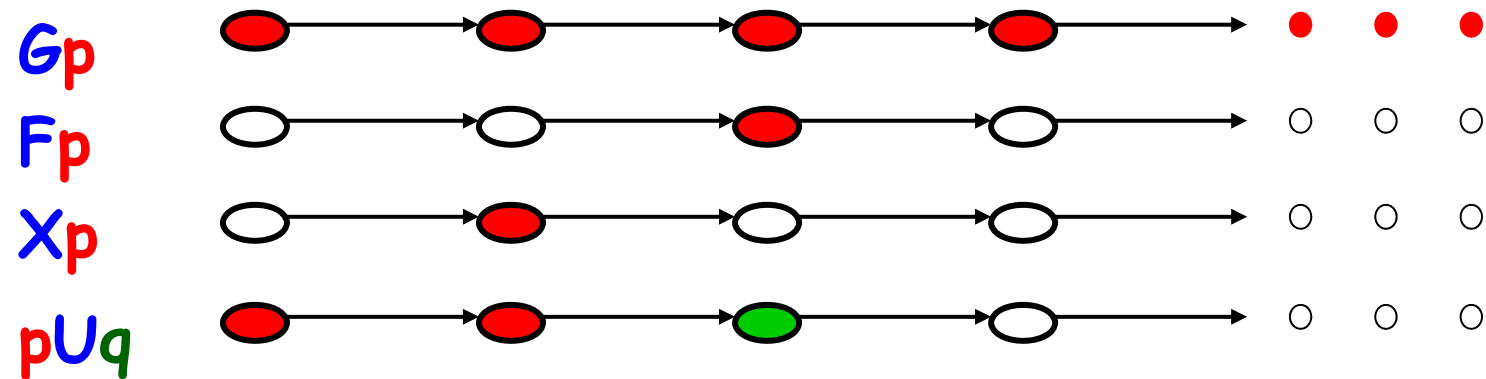
- Every moment has several successors
  - Infinite tree
  - Computation Tree Logic (CTL)



# Propositional temporal logic

$AP$  - a set of atomic propositions

Temporal operators:



Path quantifiers:  $A$  for all path

$E$  there exists a path

# Model checking $AG\ p$ on $M$

- Iteratively compute the sets  $S_j$  of states reachable from an initial state in  $j$  steps
- At each iteration check whether  $S_j$  contains a state satisfying  $\neg p$ 
  - If so, declare a **failure**
- Terminate when all states were found
$$S_k \subseteq \bigcup_{i=0, k-1} S_i$$
  - A **fixpoint** has been reached

# Mutual Exclusion Example

- Two processes with a joint Boolean signal `sem`
- Each process  $P_i$  has a variable  $v_i$  describing its state:
  - $v_i = N$  Non critical
  - $v_i = T$  Trying
  - $v_i = C$  Critical

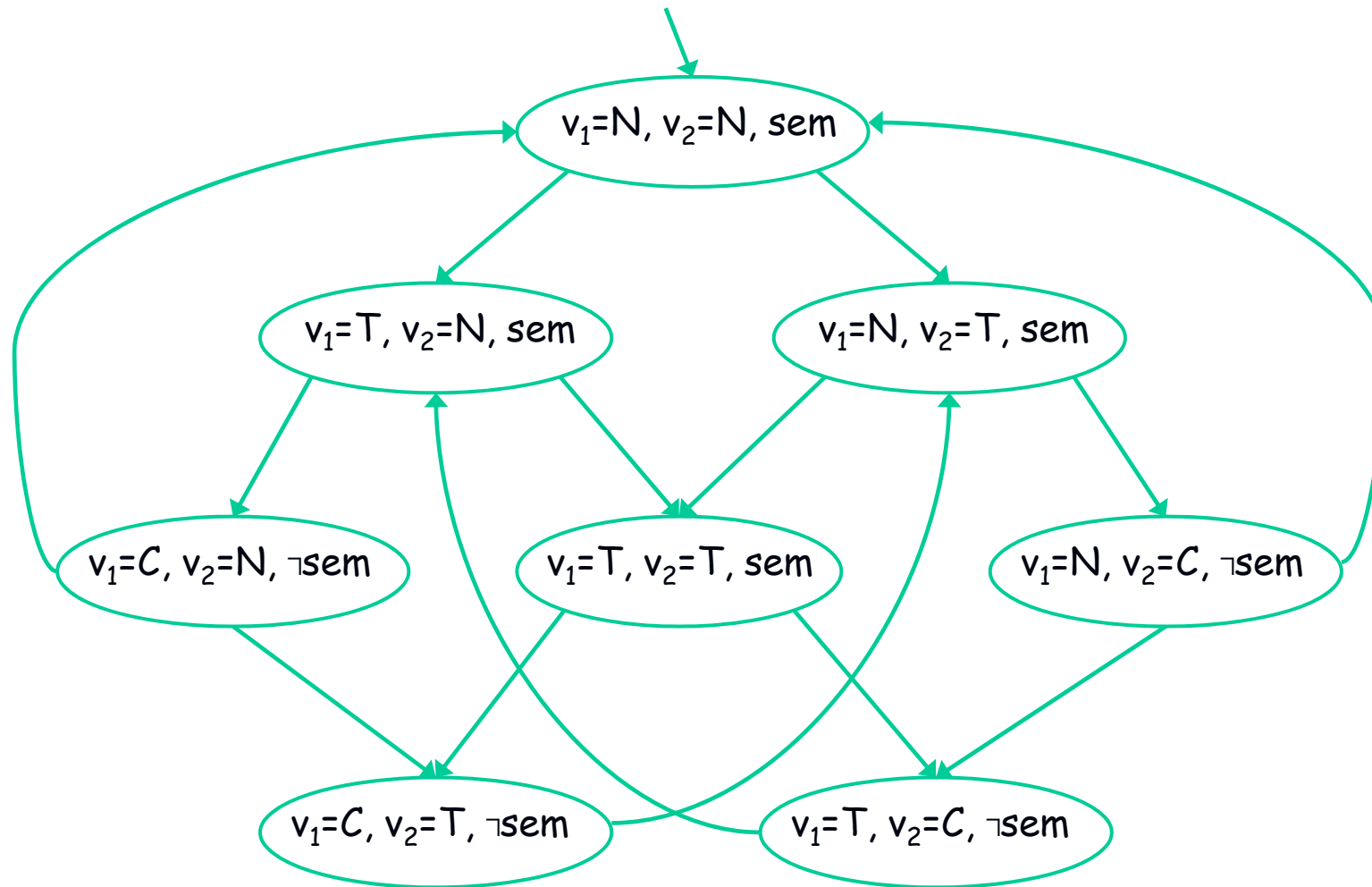
# Mutual Exclusion Example

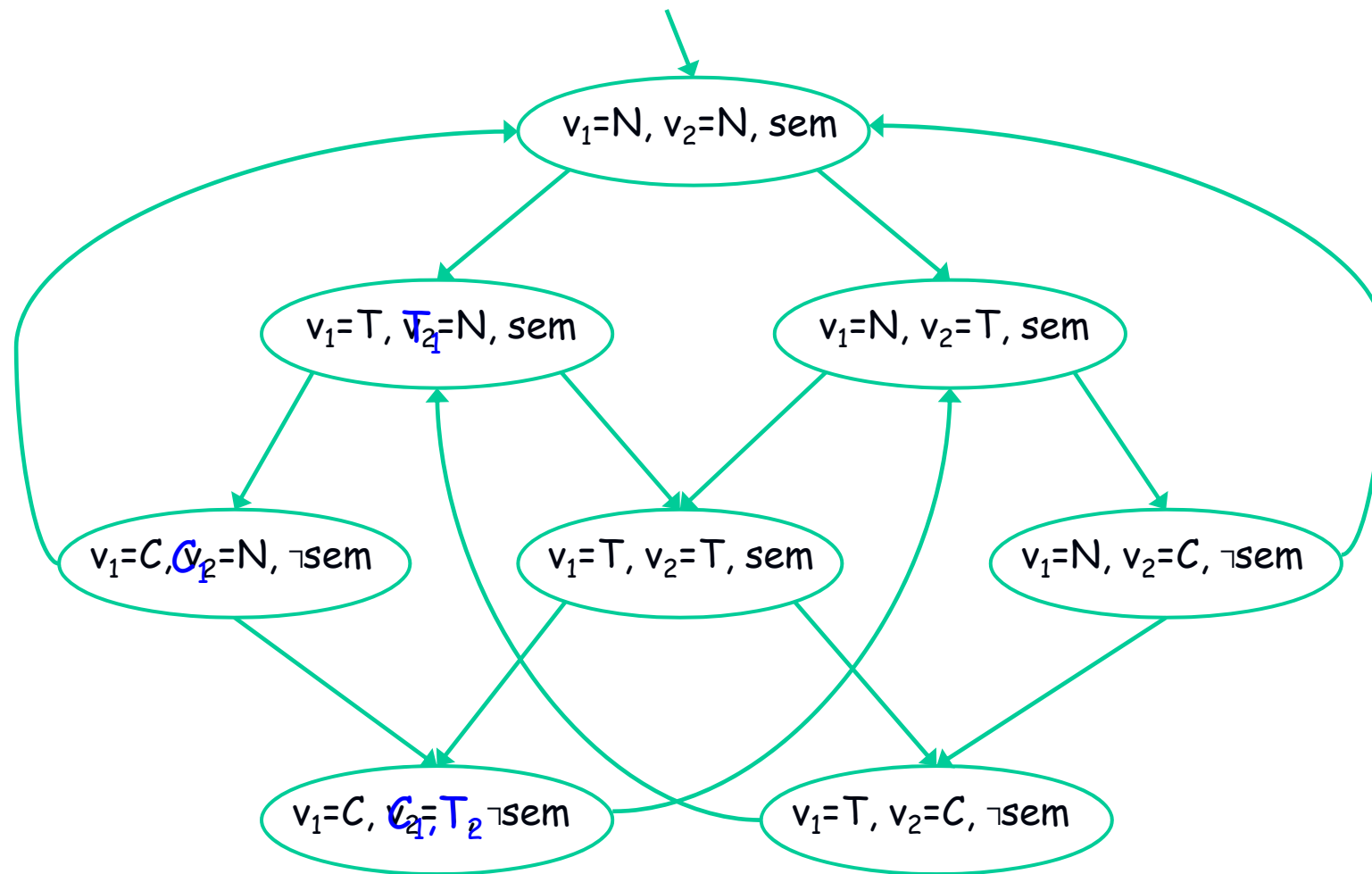
- Each process runs the following program:

```
Pi :: while (true) {  
    Atomic  
    action  
    if (vi == N) vi = T;  
    else if (vi == T && sem) { vi = C; sem = 0;  
    else if (vi == C) {vi = N; sem = 1; }  
}
```

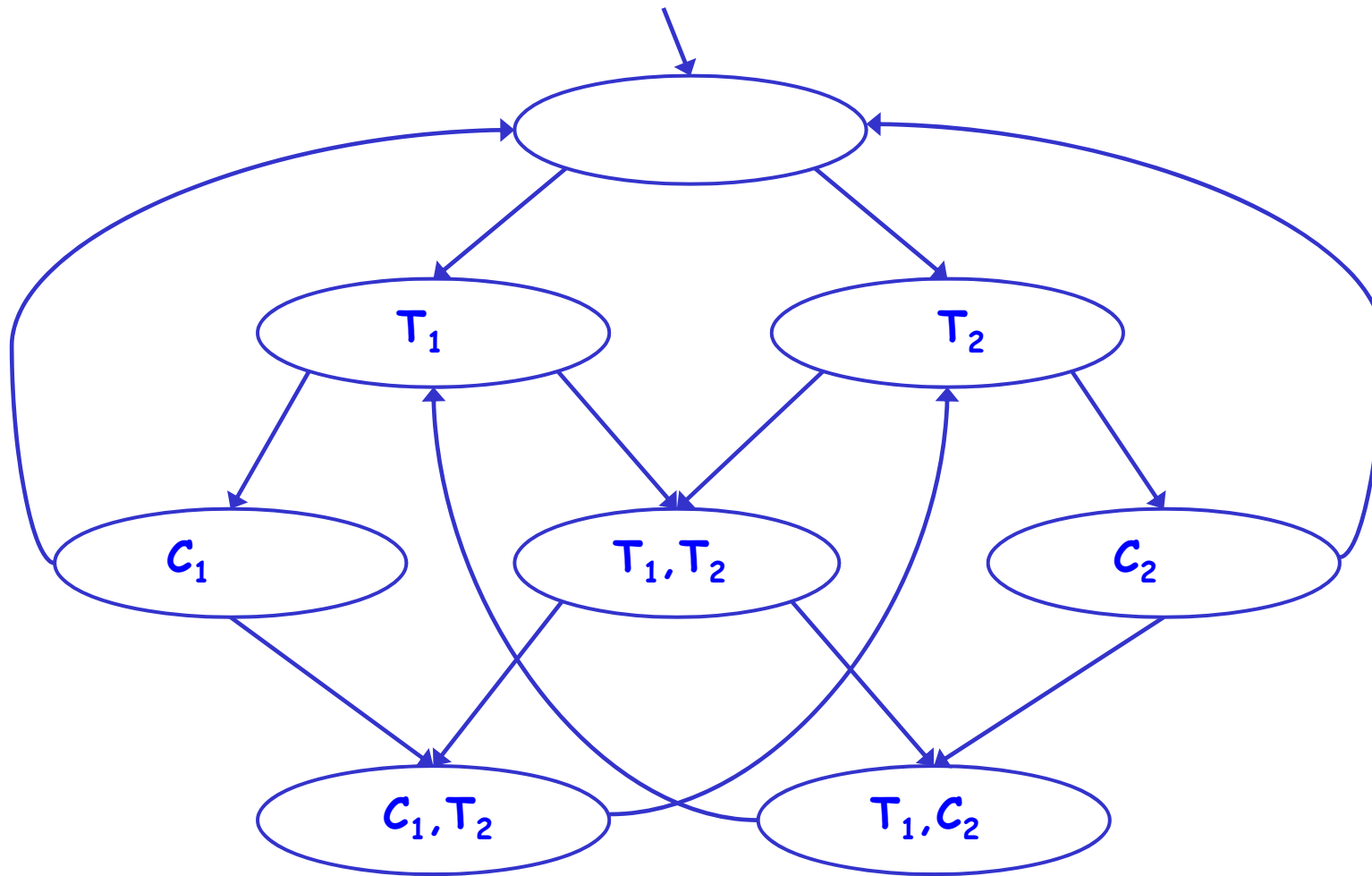
- The full program is:  $P_1 || P_2$
- Initial state:  $(v_1=N, v_2=N, sem)$
- The execution is interleaving

# Mutual Exclusion Example



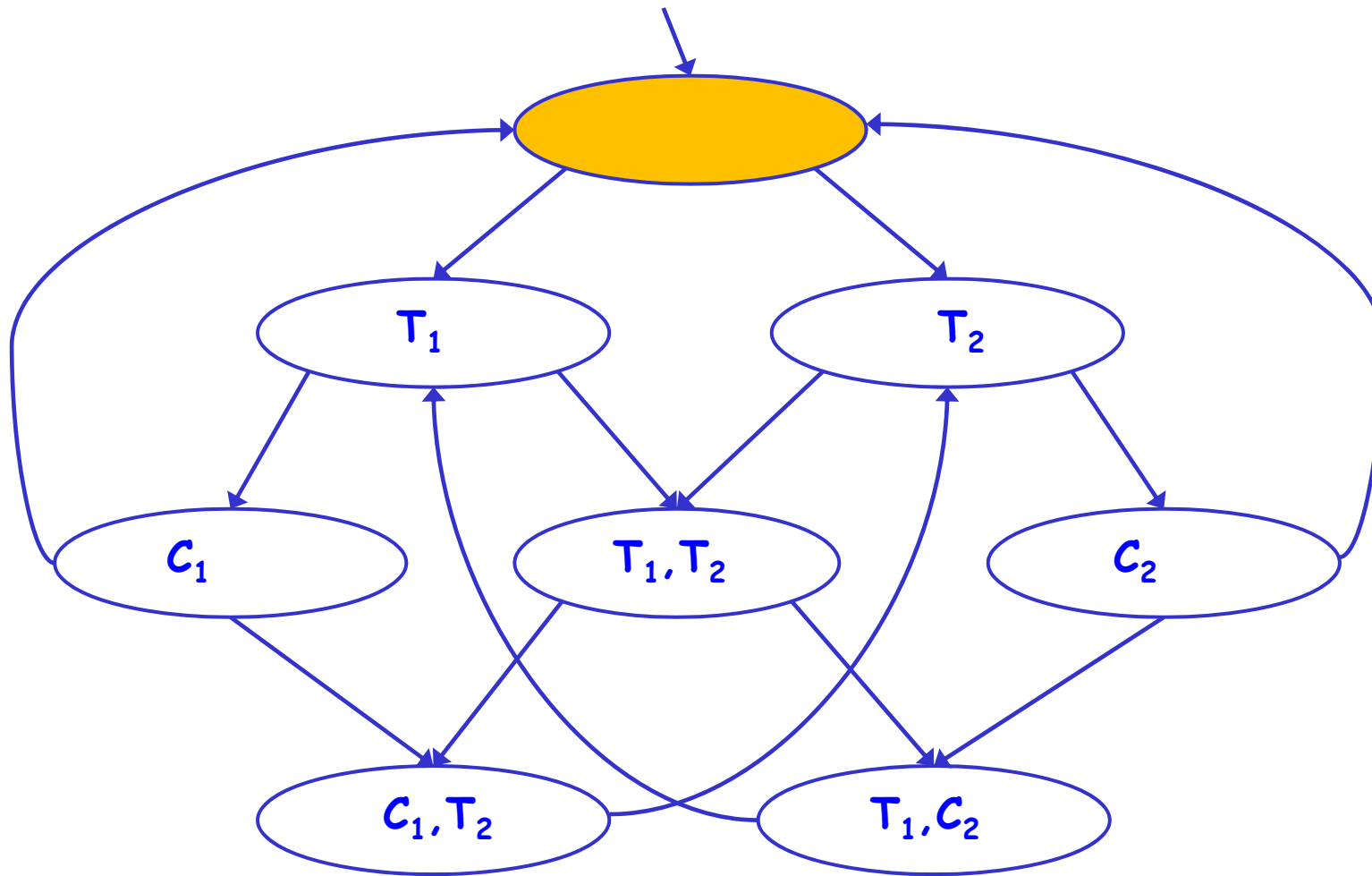


- We define atomic propositions:  $AP = \{C_1, C_2, T_1, T_2\}$
- A state is marked with  $T_i$  if  $v_i = T$
- A state is marked with  $C_i$  if  $v_i = C$



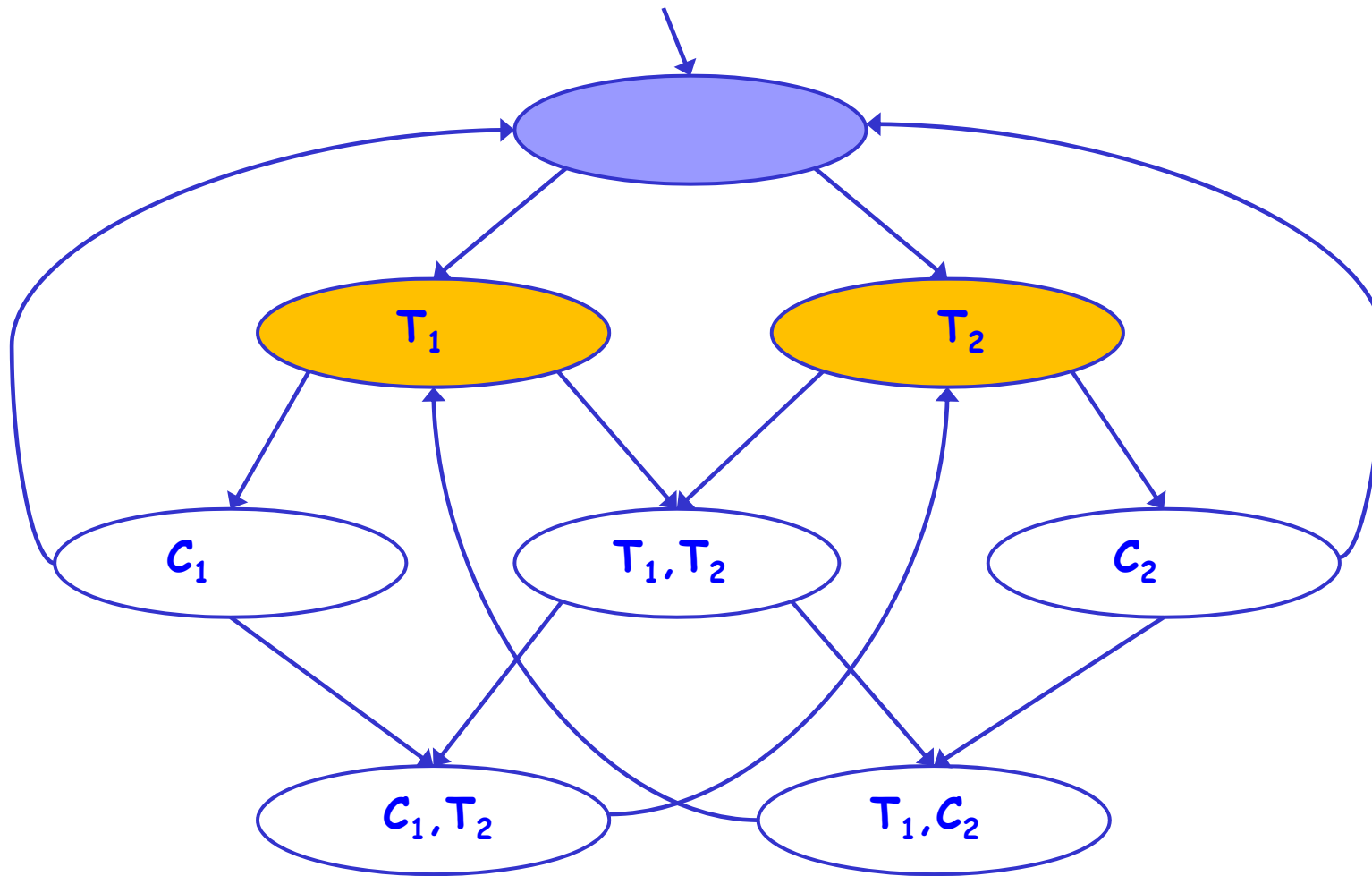
- Property 1:  $AG \neg (C_1 \wedge C_2)$





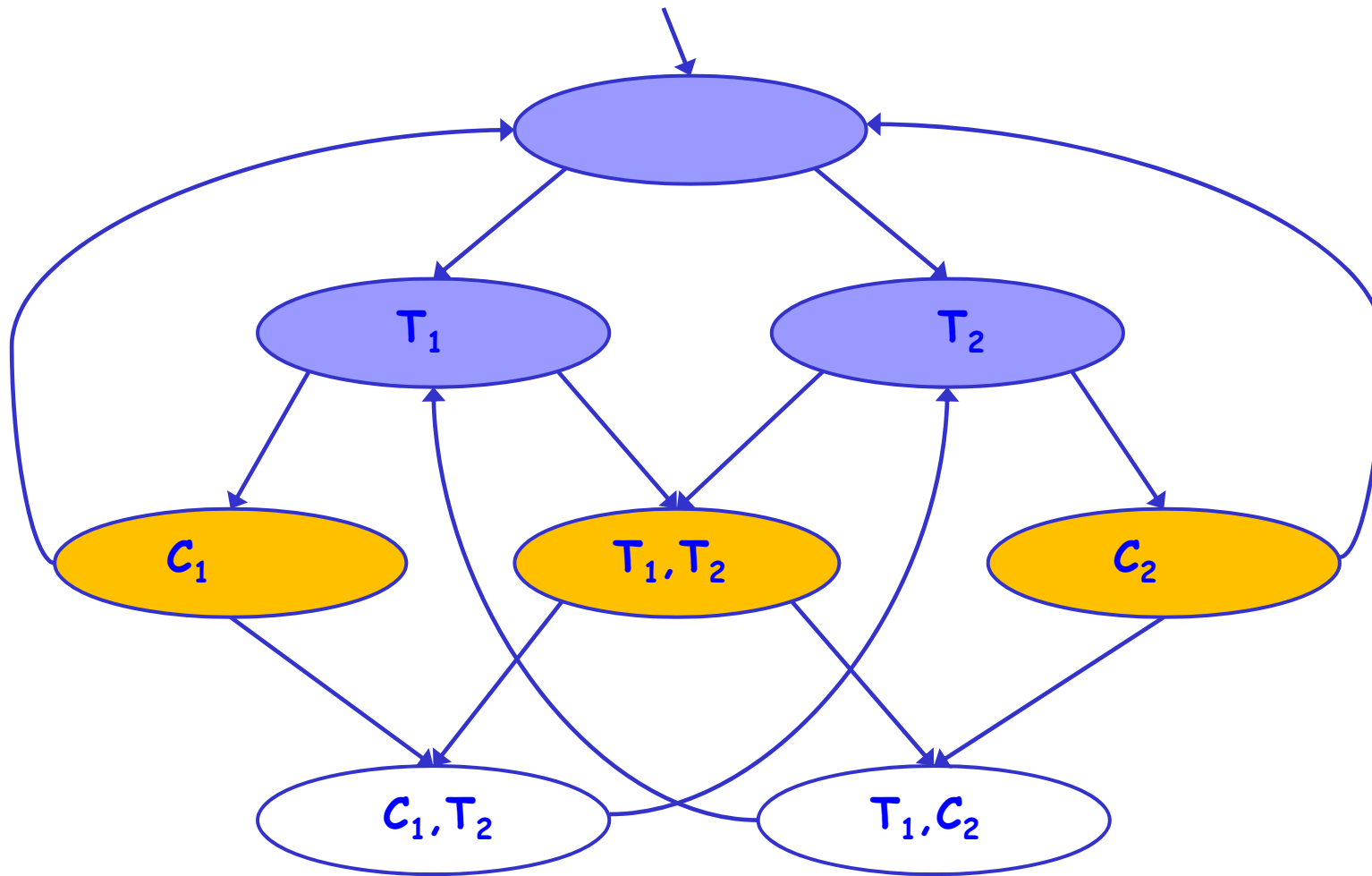
- Property 1:  $AG \neg(C_1 \wedge C_2)$

$S_0$



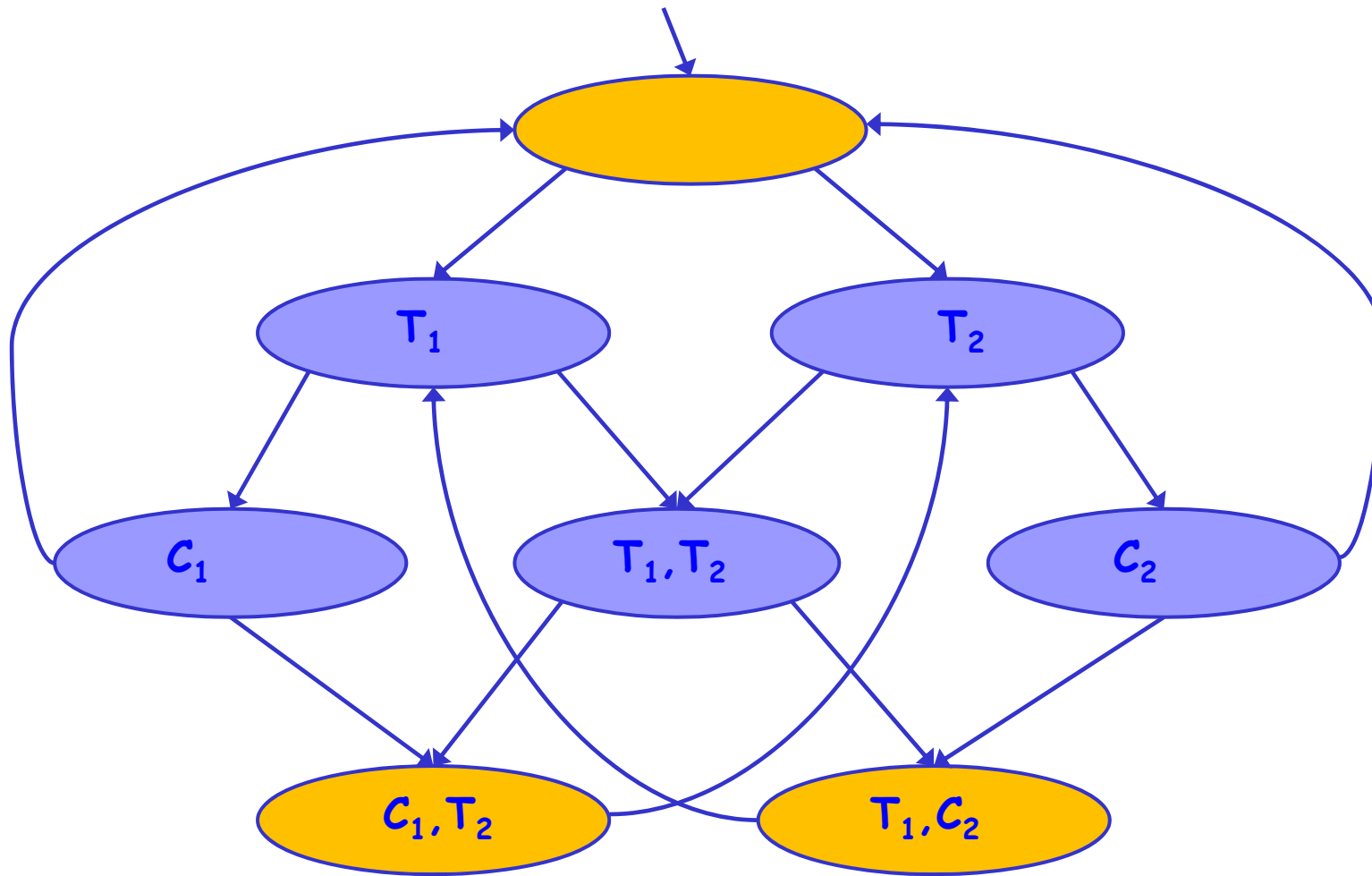
- Property 1:  $AG \neg (C_1 \wedge C_2)$

$S_1$



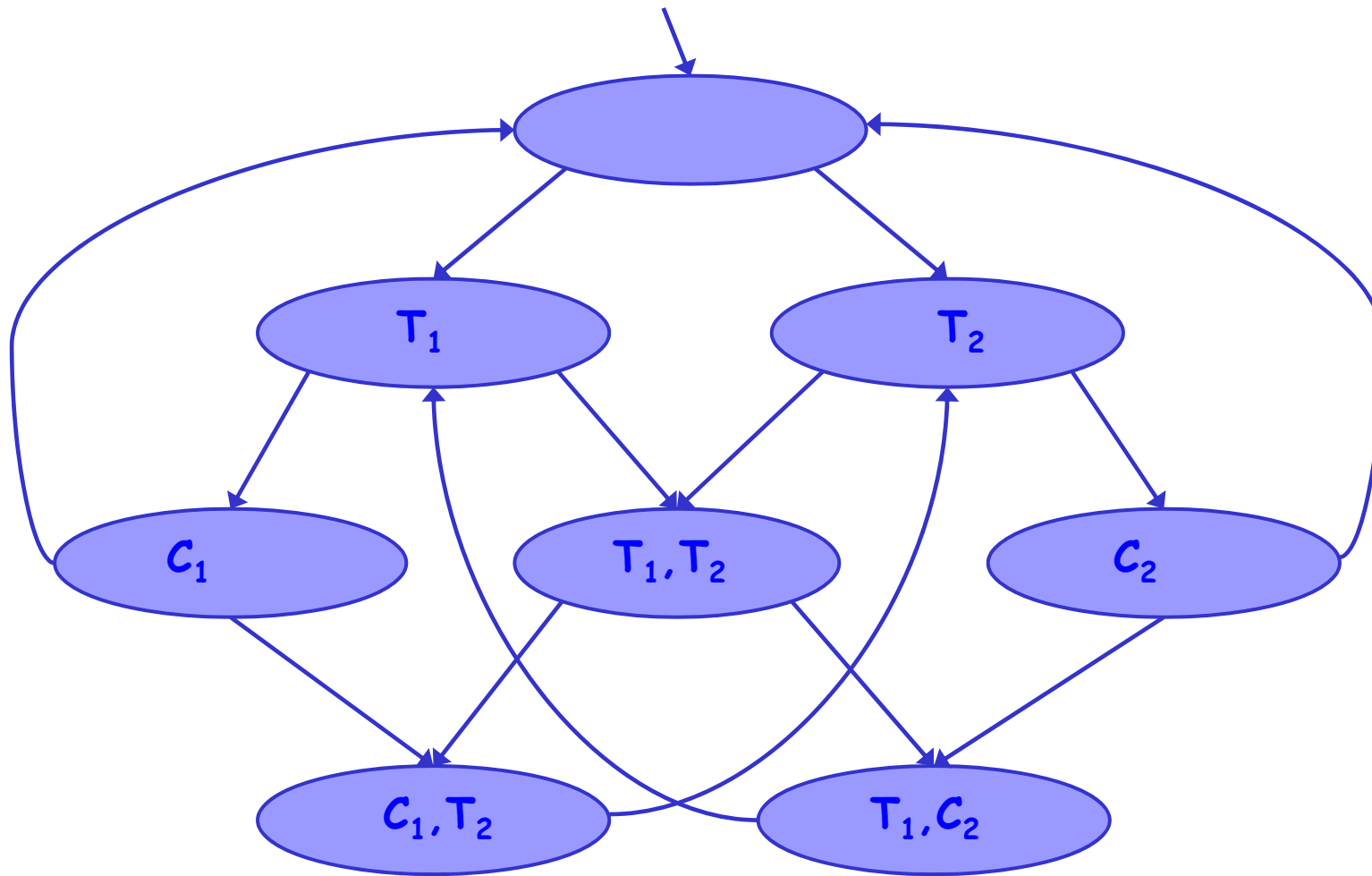
- Property 1:  $AG \neg (C_1 \wedge C_2)$

$S_2$



- Property 1:  $AG \neg(C_1 \wedge C_2)$

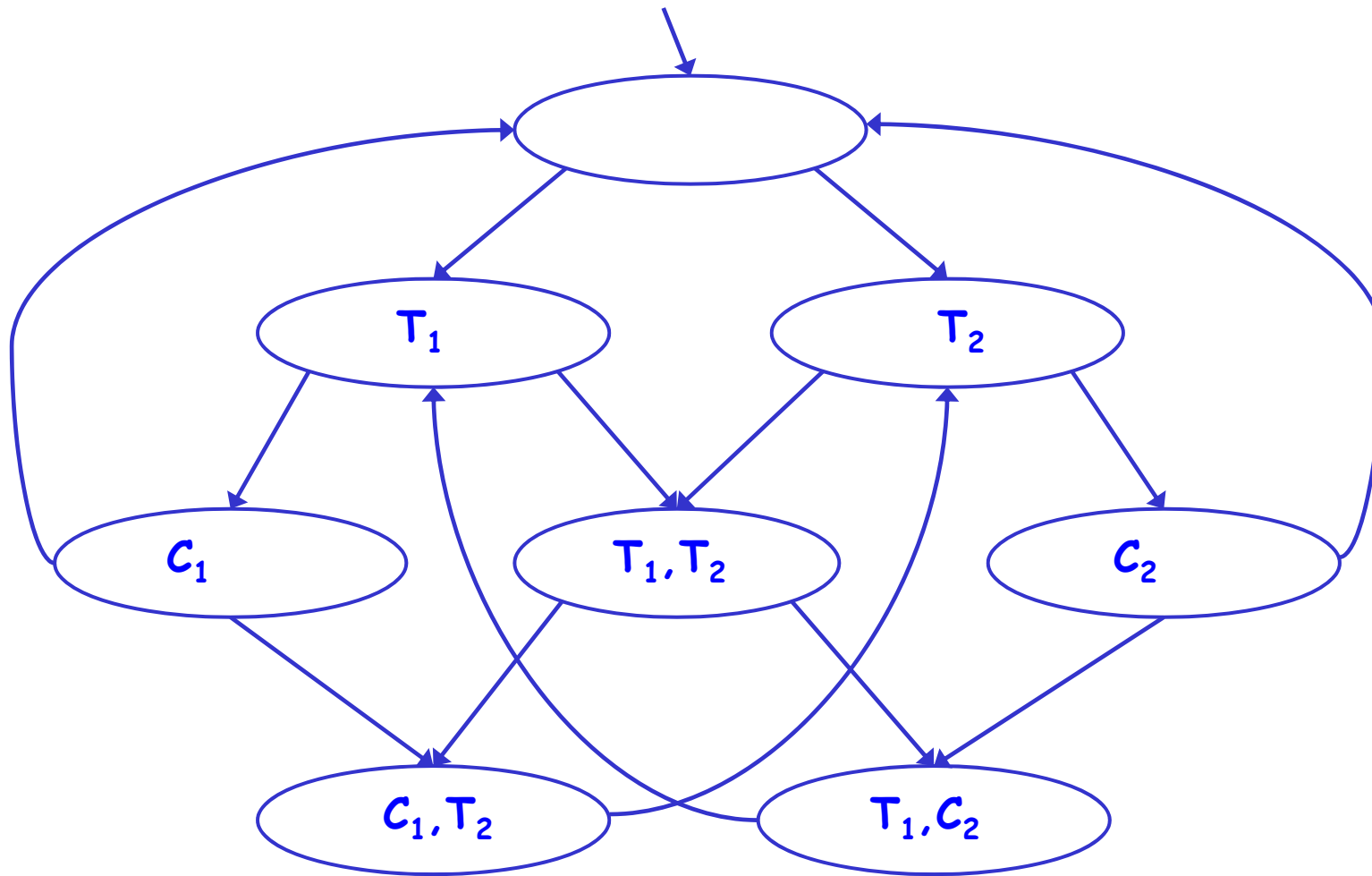
$S_3$



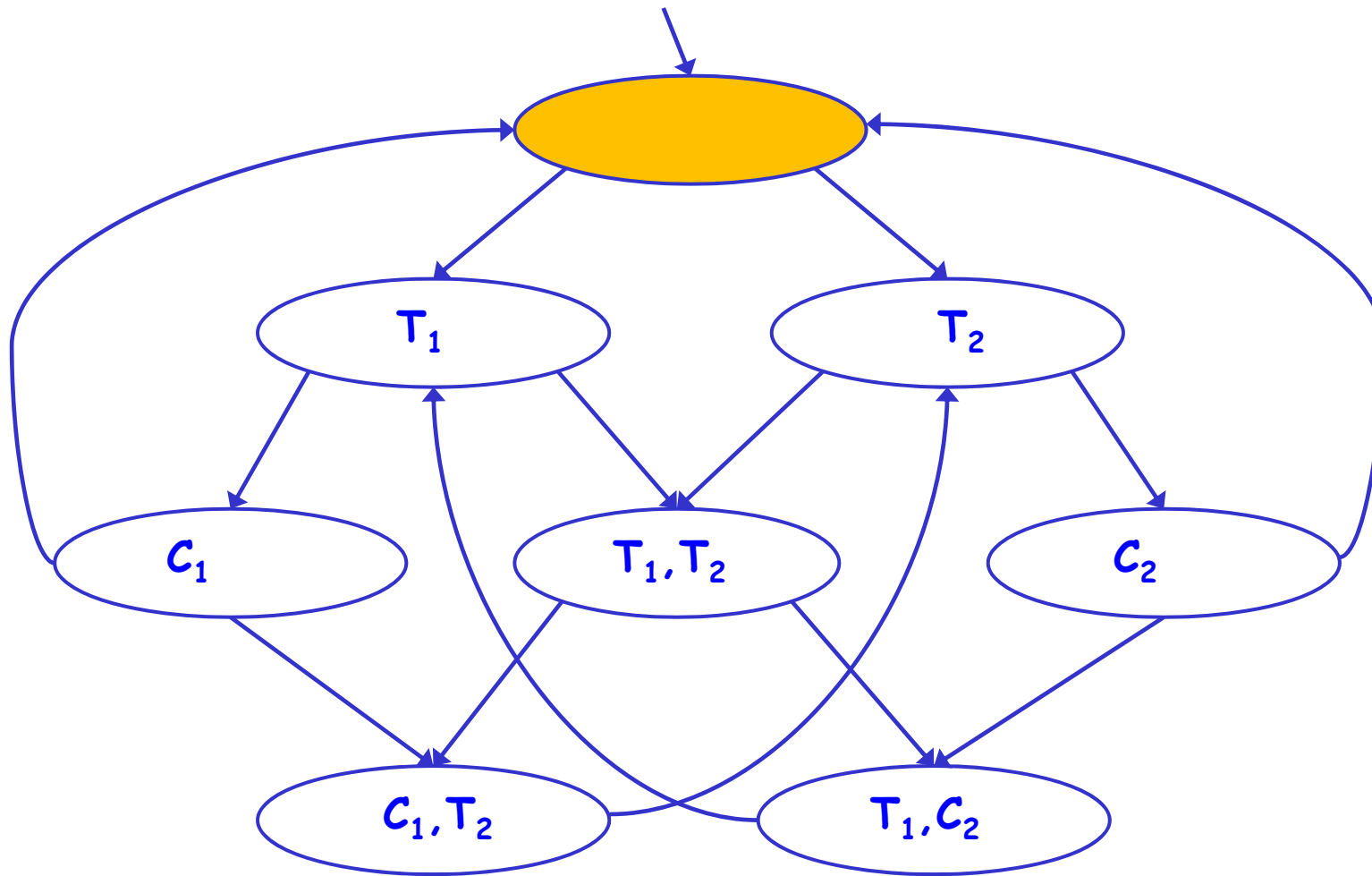
•  $M \models AG \neg (C_1 \wedge C_2)$



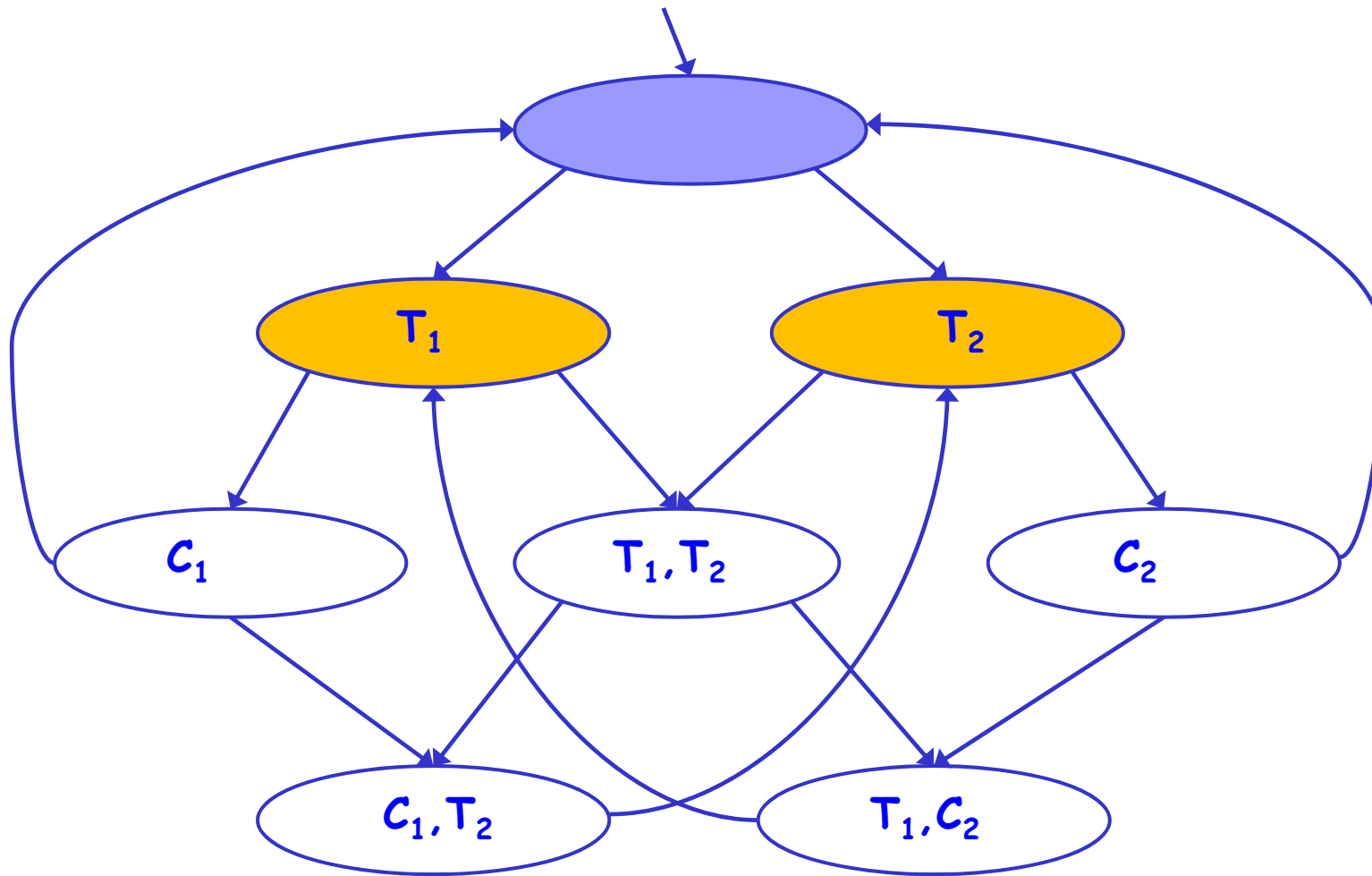
$$S_4 \subseteq S_0 \cup S_1 \cup S_2 \cup S_3$$



- Property 2:  $AG\neg(T_1 \wedge T_2)$

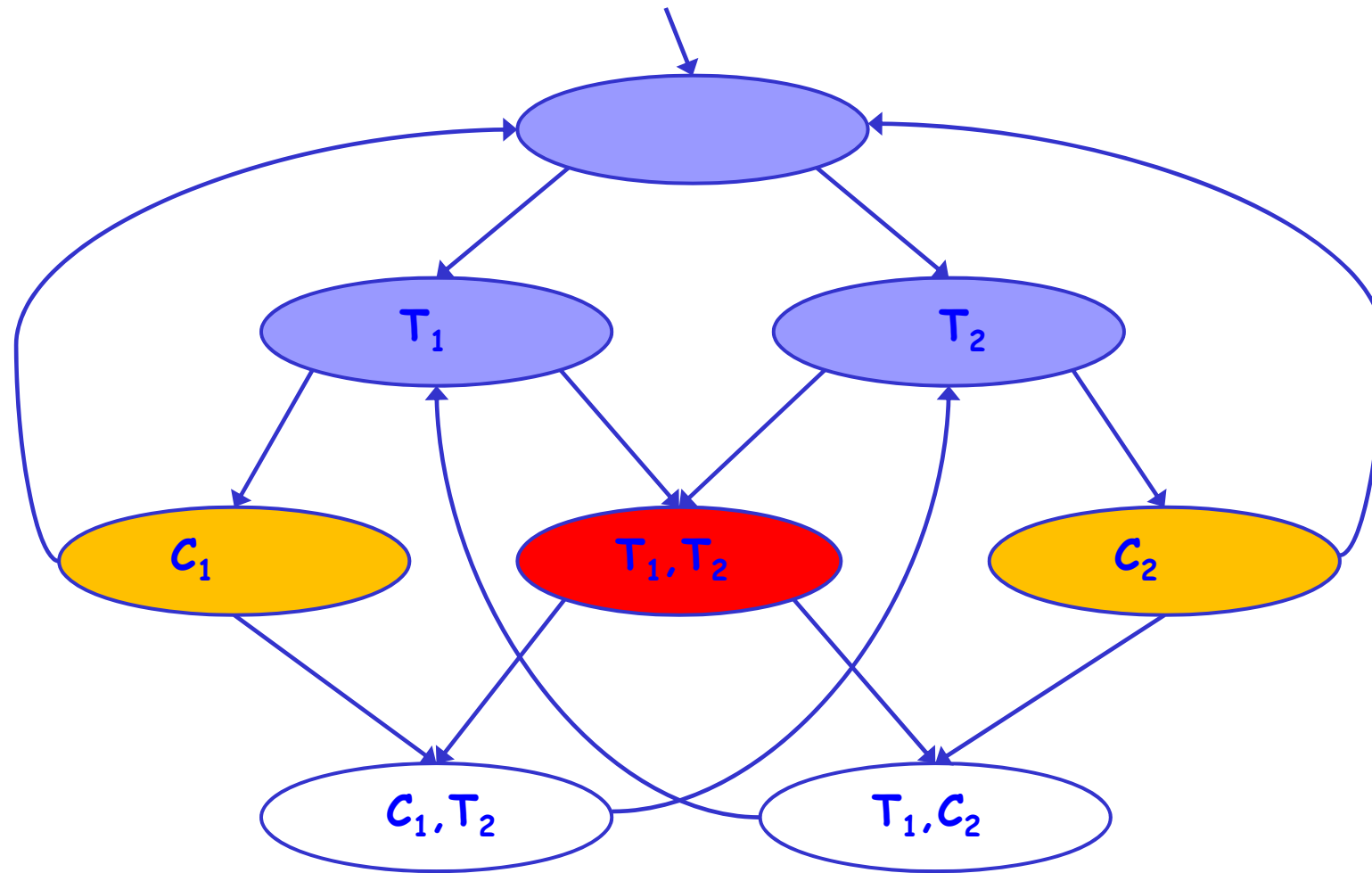


- Property 2:  $AG\neg(T_1 \wedge T_2)$

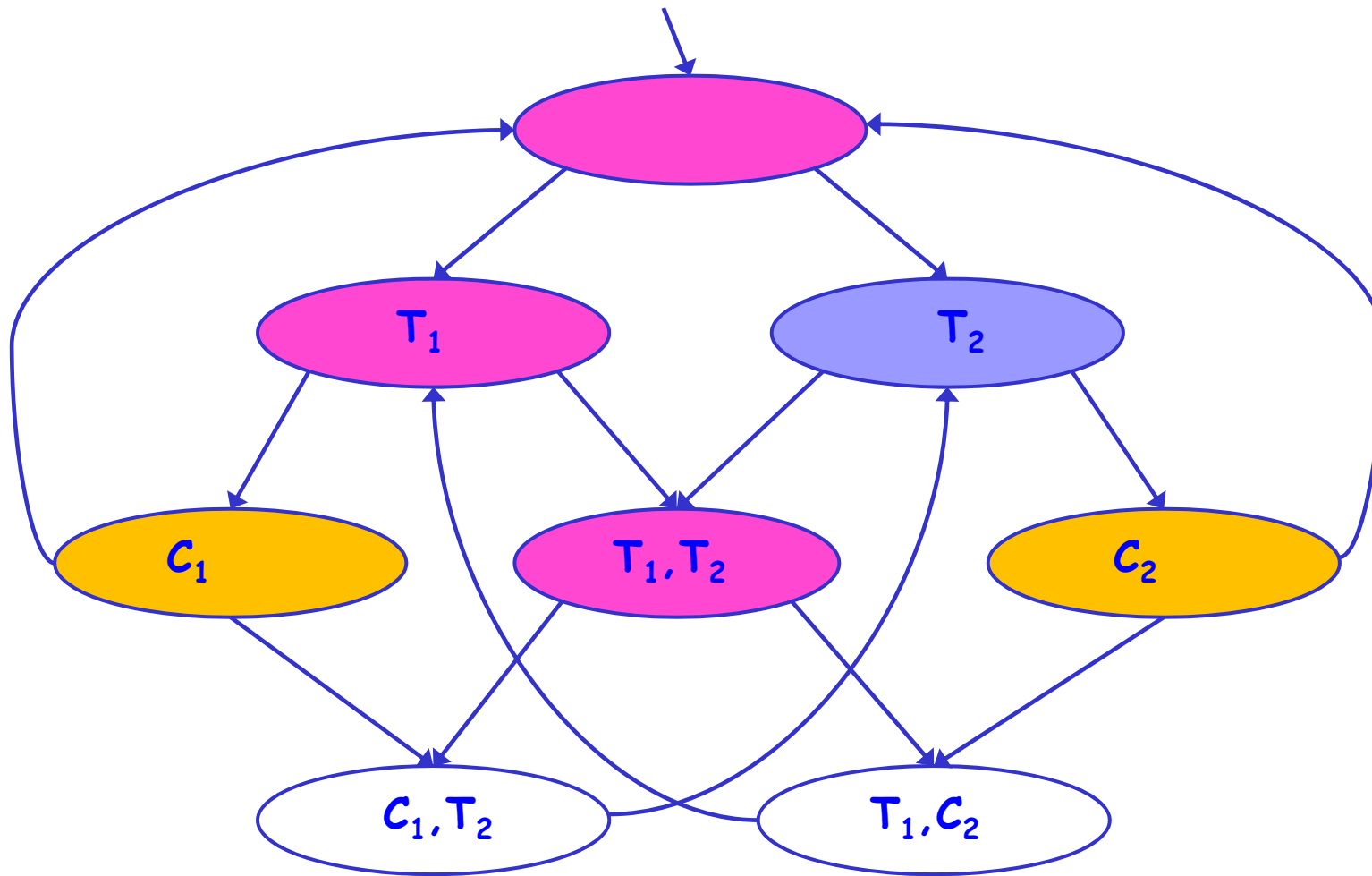


- Property 2:  $AG\neg(T_1 \wedge T_2)$





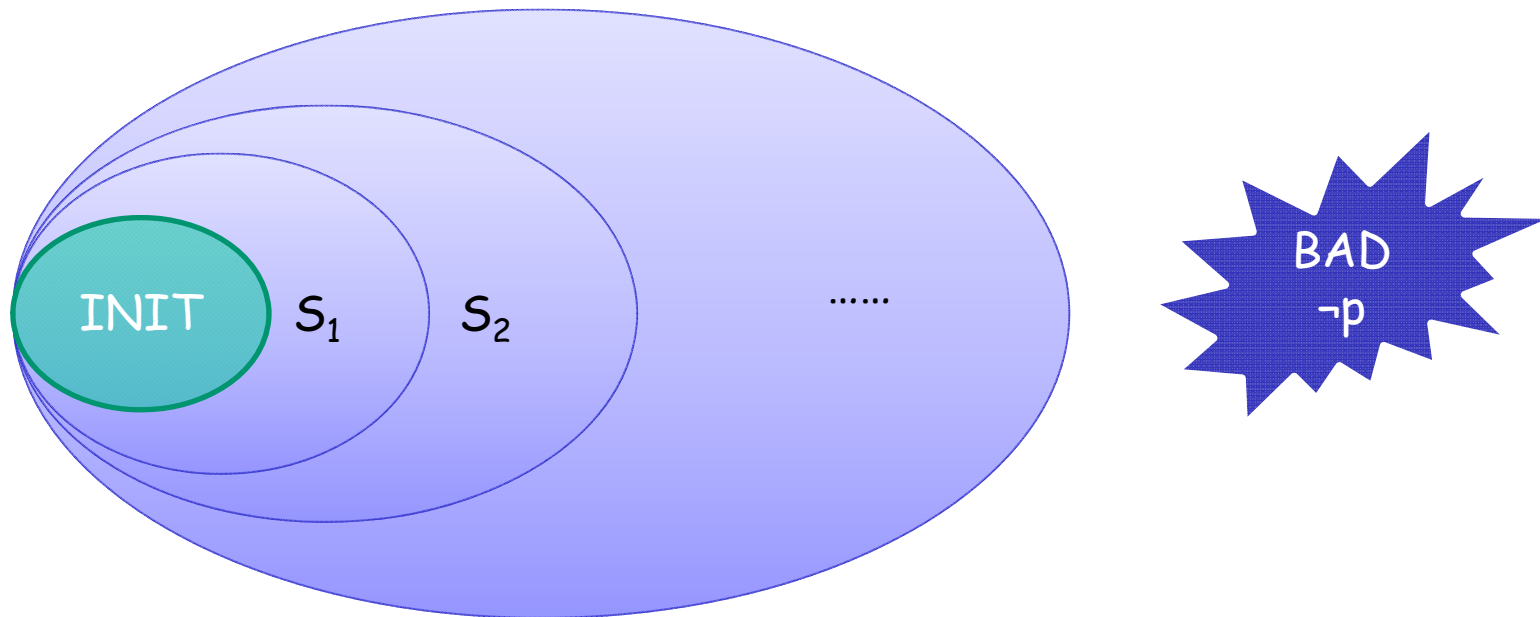
- $M \not\models AG \neg (T_1 \wedge T_2)$
- A violating state has been found



- $M \not\models \text{AG } \neg (T_1 \wedge T_2)$

Model checker returns a counterexample

# Forward Reachability Analysis



- terminates when
  - either a bad state satisfying  $\neg p$  is found
  - or a fixpoint is reached:  $S_j \subseteq \bigcup_{i=0, j-1} S_i$

# Main limitation

The state explosion problem:

Space and time requirements grow with  
the size of the model

# SAT-based model checking

- Translates the model and the specification to a **propositional formula**
- Uses efficient tools for solving the satisfiability problem

Since the satisfiability problem is **NP-complete**, SAT solvers are based on **heuristics**.

# Bounded model checking (**BMC**) for checking $AGp$

- Given
  - A finite **system**  $M$
  - A **safety property**  $AGp$
  - A **bound**  $k$
- Determine
  - Does  $M$  contain a **counterexample** to  $AGp$  of  *$k$  transitions (or fewer)*?

# Bounded Model Checking (BMC) for checking $AGp$

- **Unwind** the model for  $k$  levels, i.e., construct all computations of length  $k$
- If a state satisfying  $\neg p$  is encountered, produce a counterexample;  
Otherwise, **increase  $k$**

[BCCZ 99]

# Bounded Model Checking

Terminates

- with a counterexample or
- with time- or memory-out

The method is suitable for **falsification**, not verification



## BMC for checking $AGp$ ( $EF\neg p$ )

Input to BMC:

A **system** over variables  $V = \{v_1, \dots, v_n\}$ , where

- $INIT(V)$  is a **propositional formula** representing the set of **initial states**
- $R(V, V')$  is a **propositional formula** representing the **transition relation**

A **specification**:

- $\neg p(V)$  is a **propositional formula** representing the set of **states satisfying  $\neg p$**

- If  $(f_M^k \wedge f_\varphi^k)$  is unsatisfiable:  
M has no counterexample of length k
- If  $k = 2^{|V|}$  then we can conclude  $M \models AGp$ 
  - Too big - not practical
- The method is suitable for refutation
  - Bug finding

BMC for checking  $\varphi = \neg AGp \equiv EF\neg p$

- $f_M^k(V_0, \dots, V_k) =$   
 $INIT(V_0) \wedge R(V_0, V_1) \wedge \dots \wedge R(V_{k-1}, V_k)$
- Uses  $k+1$  copies of  $V = \{v_1, \dots, v_n\}$
- $V_i$  represents the state after  $i$  transitions

## BMC for checking $\varphi = \text{EF}\neg p$

- To check if  $p$  is violated **within**  $k$  steps:

$$\begin{aligned} f_{\varphi}^k(V_0, \dots, V_k) = \\ \neg p(V_0) \vee \dots \vee \neg p(V_k) = \bigvee_{i=0 \dots k} \neg p(V_i) \end{aligned}$$

# BMC for checking $\varphi = \text{EF}\neg p$

- The iterative algorithm:

$$\text{INIT}(V_0) \wedge \neg p(V_0)$$

$$\text{INIT}(V_0) \wedge R(V_0, V_1) \wedge \neg p(V_1)$$

$$\text{INIT}(V_0) \wedge R(V_0, V_1) \wedge R(V_1, V_2) \wedge \neg p(V_2)$$


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$$\text{INIT}(V_0) \wedge R(V_0, V_1) \wedge R(V_1, V_2) \wedge \dots \wedge R(V_{k-1}, V_k) \wedge \neg p(V_k)$$

## Example - shift register of $\langle x, y, z \rangle$

**The set of states:** all valuations of  $\langle x, y, z \rangle$

**Transition relation:**

$$T(x, y, z, x', y', z') = x' = y \wedge y' = z \wedge z' = 1$$


error

**Initial condition:**

$$\text{INIT}(x, y, z) = x = 0 \vee y = 0 \vee z = 0$$

**Specification:**  $AG (x = 0 \vee y = 0 \vee z = 0)$

## Propositional formula for k=2

$$f_{M,2} = (x_0=0 \vee y_0=0 \vee z_0=0) \wedge \\ (x_1=y_0 \wedge y_1=z_0 \wedge z_1=1) \wedge \\ (x_2=y_1 \wedge y_2=z_1 \wedge z_2=1)$$

$$\text{INIT} = x=0 \vee y=0 \vee z=0 \\ \text{R} = x'=y \wedge y'=z \wedge z'=1$$

$$f_{\varphi,2} = \bigvee_{i=0,..,2} (x_i=1 \wedge y_i=1 \wedge z_i=1)$$

$$p = x=0 \vee y=0 \vee z=0$$

**Satisfying assignment:** 101 011 111

This is a counterexample!

# Verification with SAT solvers

Two successful methods for SAT-based verification are based on:

- **Interpolation** [McMillan 03]
- **IC3** [Bradley 11]